

Physics I D1 (I) - week

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No: 106

P2+ - Gars 1330 - 1530

Not olarak
dersi
takip ediyoruz

40-45
60 dk
40-45
60 dk

FİZİK I

Newton mekaniği

⇒ teklifi olarak
 $g = 9.8 \text{ m/s}^2$

FİZİK II

Elektik & manyetizma

İngilizce

English ✓
soru?

Scientific
calculator

APP

⇒ Kitap University Physics
Pearson Young & Friedman
13th ed. ? TL

⇒ Türkçe Serway Physics

aves. akdeniz.edu.tr/denizkaya/dokumanlar

Physics I
%90

⇒ 2 gün x 2 saat → Teorik
→ uygulama

⇒ Teams %85-90 ⇒ 1 midterm (vize)
1 final } canlı

Yoklama X

15-10
%

⇒ / ödev / kıyasama /
quiz / . . . /

Unit chapter

Standard Units
(birim)



measurements ✓

experimental ✓

theory

1790's

French revolution

time? mass; length

"arsin"

"inch" = "queen's finger"

18th - 19th

needs

Ottoman empire ✓

12 number

meter kg

SI units

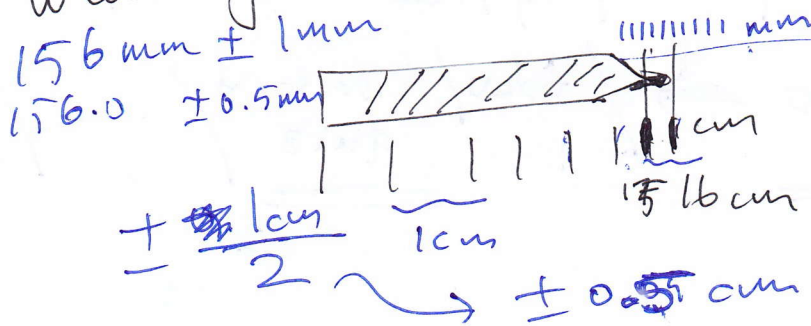
7

meter
second
kg

} physics

mole → chemistry
Kelvin → thermodynamic
Ampere → physics 2
Candela → astrophysics / astronomy

what you measure has always uncertainty!



15 cm ± 1 cm

15.6 ± 0.1 cm

Uncertainty with measurement

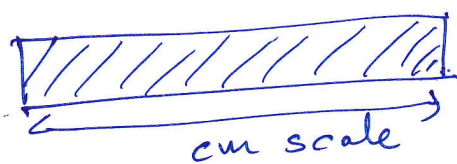
→ write the uncertainty in terms of significant figures

$$15.6 \text{ cm} \pm 0.1 \text{ cm} \equiv 15.\underline{6} \text{ cm}$$

anlađı sayılar
anlađı rakamlar

3 sf

measure ~~the~~ area of a rectangle.



15 cm
2 sf

$$\begin{aligned} \text{Area} &= \underline{15} \times \underline{2.3} \\ &= 34.5 \text{ cm}^2 \\ &\approx \underline{35} \text{ cm}^2 \\ &\quad \underline{2 \text{ sf}} \end{aligned}$$

$$\begin{array}{r} \underline{0.745} \times \underline{2.2} \\ \hline 3.885 \\ \underline{4 \text{ sf}} \end{array} = \underline{0.42} \quad \underline{2 \text{ sf}}$$

$$\begin{aligned} 0.42 &= 42 \times 10^{-2} \\ 0.402 &= 402 \times 10^{-3} \\ \underline{3 \text{ sf}} \end{aligned}$$

$$h = \frac{1}{2} g t^2 = (\dots)$$

2 sf

$\frac{1}{2} \quad \downarrow \quad (3.3)^2$
 $\quad \quad \underline{9.8} \quad \quad \underline{2}$

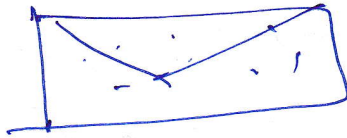
Estimates & orders of magnitude
tahmin

10²

big numbers

back of envelope calculations!

10³



⇒ rounding (yuvarlana)

number of breaths you take in your life?

1 breath in/out = 5 seconds

5 seconds

$$\text{number of breaths} = \frac{\text{lifetime}}{\text{breath time}} = \frac{70 \text{ yrs}}{5 \text{ seconds}} \approx \underline{70 \text{ years}}$$

$$1 \text{ year} = 365 \text{ day} \times 24 \text{ hr} \times 60 \text{ min} \times 60 \text{ sec} \dots$$

round 400

25

$$= \frac{70 \times 400 \times 25 \times 60 \times 60 \text{ sec}}{5 \text{ sec}}$$

$$\underbrace{7 \times 20}_{140} \times \underbrace{36}_{40} \times 10^6$$

$$5600 \times 10^6 = \underline{56 \times 10^8} \\ = 5.6 \times 10^9$$

⇒ Amount of tax from gasoline of cars in Turkey per year?

~ how many cars ~ (16×10^6)

each ~ how many km per year 12000 km

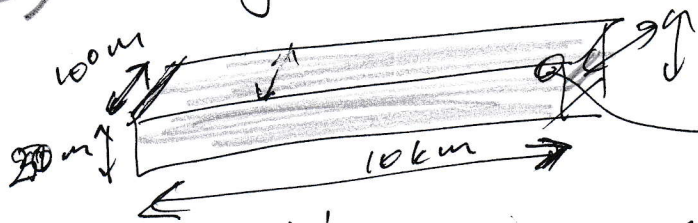
- gas consumption

8 lt

100 km ? lt ⇒

- 1 lt gas ⇒ 7 TL ⇒ % 50 tax

⇒ Konyaaltı beach pebble amount?



$\frac{V_{\text{beach}}}{V_{\text{pebble}}}$

$$\frac{10 \times 10^3 \times 100 \times 20}{(2 \times 10^{-2})^3}$$

$$= \left(\frac{2}{8}\right) \frac{10^7}{10^{-6}}$$

$$= 0.25 \times 10^{13}$$

10^9 breath $< 10^{13}$ pebble

Vector

ödev

canlı sınaı ??

ars 9-11

9
1700

3 weeks

Vectors

07.10.20

①

Two properties

- magnitude
- direction $\equiv$ angle $\Rightarrow$ we will need coordinate system

angle = θ (theta) with x axis

direction (θ)
start $\rightarrow$ end
tail head

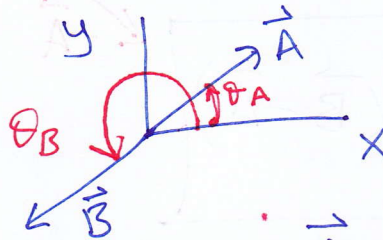
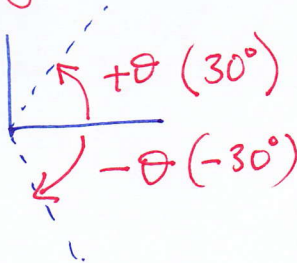
$\theta' \neq \theta$
(x', y') (x, y)

$\vec{A}$ } arrow $\checkmark$ (must)

$\vec{A} = \vec{B}$ (same magnitude & angle)

same magnitude
 $|\vec{A}| = A = |\vec{B}| = B$
 $\theta_A \neq \theta_B$

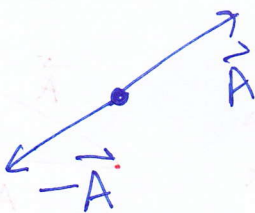
θ (angle) definition has rotational direction to itself.



$$\theta_B = 180 + \theta_A$$

$$\vec{A} = -\vec{B}$$

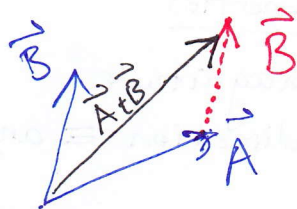
$\hookrightarrow$ 180° rotation



Vector Addition & Subtraction

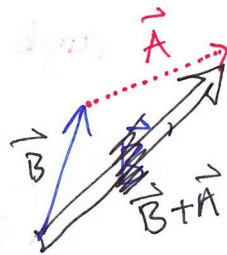
$$\vec{A} + \vec{B}$$

$$\vec{A} + \vec{B} = \vec{B} + \vec{A}$$

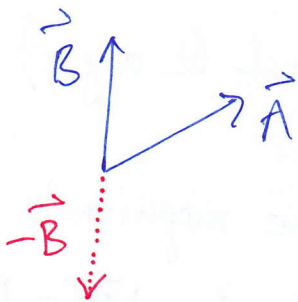


Drawing

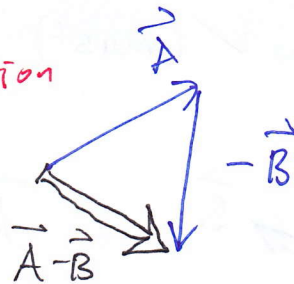
- ① carry the vector so that its tail meets with the other's vector's head
- ② Draw from A's tail to B's head



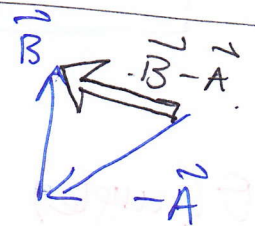
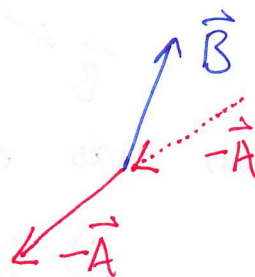
$$\vec{A} - \vec{B} = \vec{A} + (-\vec{B})$$



- ① 180° rotation
- ② add

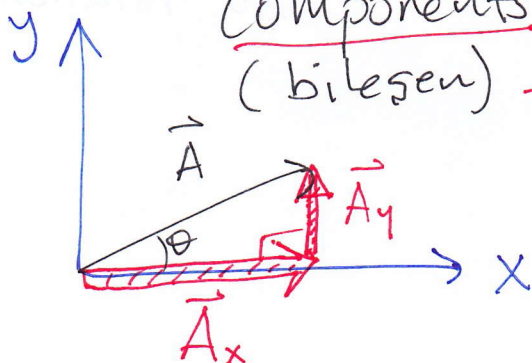


$$\vec{B} - \vec{A} = \vec{B} + (-\vec{A})$$



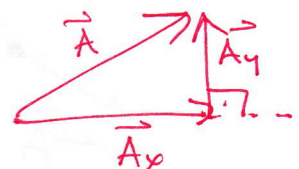
$$\vec{A} - \vec{B} = -(\vec{B} - \vec{A})$$

Components of a vector
(bilenen) $\perp$

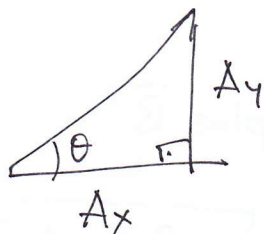


$$\vec{A}_x + \vec{A}_y = \vec{A}$$

perpendicular to each other

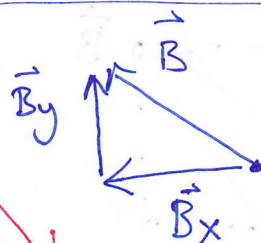
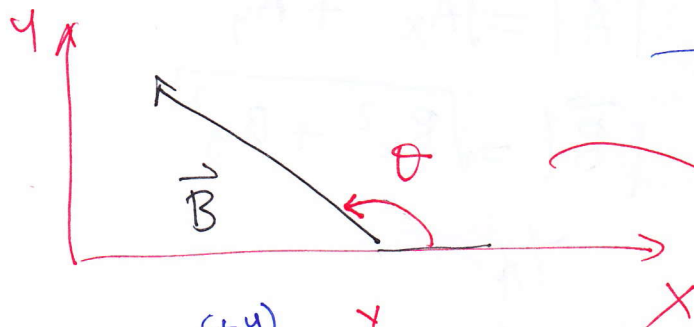


θ ?

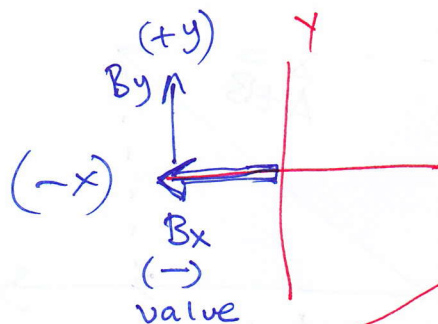


071020 (2)
 $\tan \theta = \frac{A_y}{A_x} = \frac{\text{across to the } \theta}{\text{neighbor to } \theta}$

$$\theta = \tan^{-1} \left(\frac{A_y}{A_x} \right) = \arctan \left(\frac{A_y}{A_x} \right)$$



$$\vec{B} = \vec{B}_y + \vec{B}_x$$



$$\theta = \tan^{-1} \left(\frac{B_y}{-B_x} \right)$$

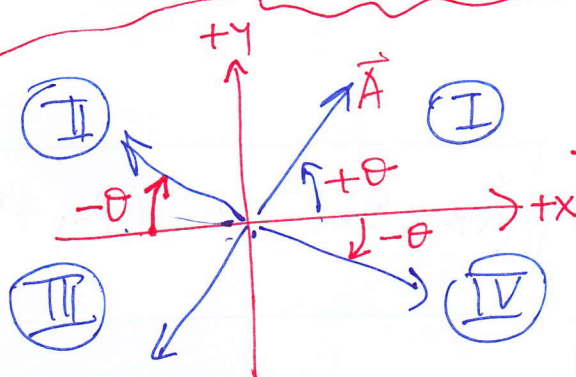
sign of $\tan^{-1}(\dots)$

(I) $\left(\frac{+A_y}{+A_x} \right)$

(I) $\left(\frac{+A_y}{-A_x} \right)$

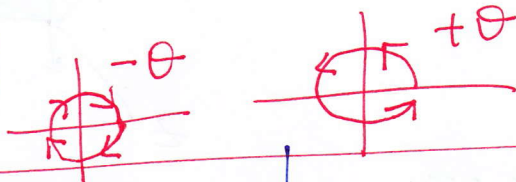
(II) $\left(\frac{-A_y}{-A_x} \right)$

(IV) $\left(\frac{-A_y}{+A_x} \right)$



(I); (II) $\underline{+\theta}$

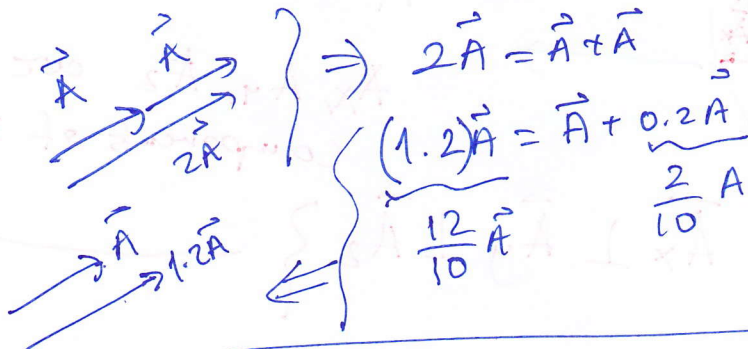
(I); (IV) $\underline{-\theta}$



$$\theta = \tan^{-1} \left(\frac{A_y}{A_x} \right)$$

Direction of the vector
need to know components!

$\Rightarrow$ multiplying a vector by a scalar = number (sbt sayı)



$$\begin{aligned} 2\vec{A} &= \vec{A} + \vec{A} \\ (1.2)\vec{A} &= \vec{A} + 0.2\vec{A} \\ &= \frac{12}{10}\vec{A} \end{aligned}$$

american syst. $\Rightarrow$ turkish syst.

$0.2 \equiv 0,2$

$\checkmark 5.3 \equiv 5 \text{ point } 2$

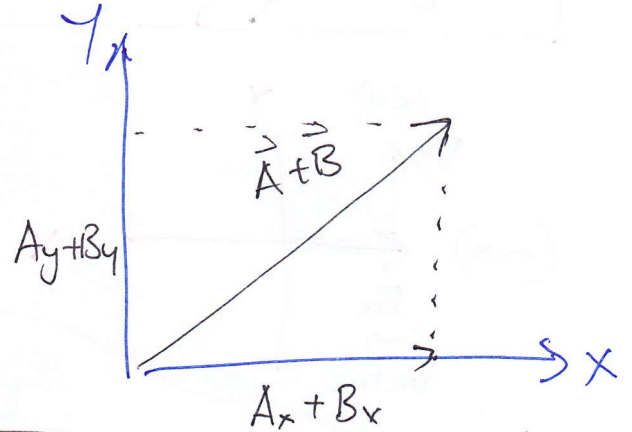
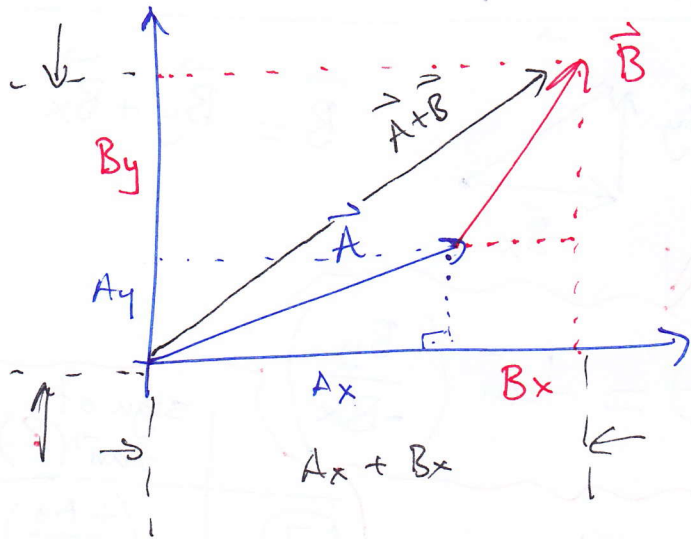
5×3 $\checkmark$

$-\vec{A} = (-1)\vec{A} \Rightarrow \text{rot. by } 180^\circ$

$|\vec{A} + \vec{B}| \Rightarrow$ magnitude of $\vec{A}$ plus $\vec{B}$

$$|\vec{A}| = \sqrt{A_x^2 + A_y^2}$$

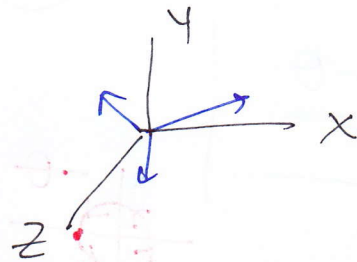
$$|\vec{B}| = \sqrt{B_x^2 + B_y^2}$$



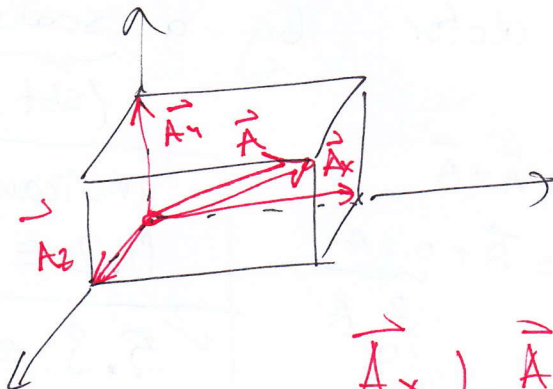
$$|\vec{A} + \vec{B}| = \sqrt{(A_x + B_x)^2 + (A_y + B_y)^2} \neq |\vec{A}| + |\vec{B}|$$

Add vectors in 3D
subtract

$$\vec{A} + \vec{B} + \vec{C} + \dots$$



$\vec{A}$ is in 3D $\Rightarrow |\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2}$



$$\vec{A} = \vec{A}_x + \vec{A}_y + \vec{A}_z$$

A_x, A_y, A_z are components of $\vec{A}$

$$\vec{A}_x \perp \vec{A}_y \perp \vec{A}_z$$

Unit Vectors

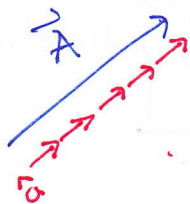
→ direction

→ magnitude = 1

→ draw hat instead of arrow

"a hat"

$$\hat{a} ; |\hat{a}| = 1$$



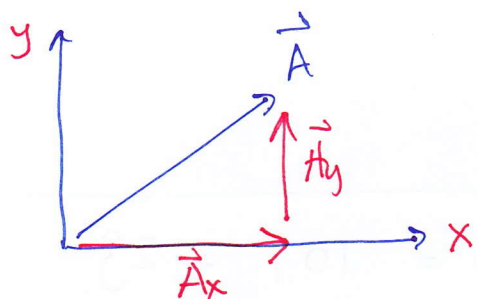
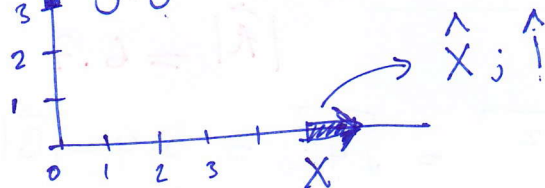
$$\vec{A} = A \hat{a}$$

↳ number (magnitude)
 $= 5 \hat{a}$

Define axis direction as unit vectors.

$$\hat{i}, \hat{j}$$

$$\hat{y}, \hat{j}$$



$$\vec{A} = \vec{A}_x + \vec{A}_y$$

$$\vec{A} = A_x \hat{i} + A_y \hat{j}$$

$$\hat{j}, \hat{i}$$

$$\vec{A} + \vec{B} = (A_x \hat{i} + A_y \hat{j}) + (B_x \hat{i} + B_y \hat{j}) = \vec{C}$$

$$\vec{A} + \vec{B} = (A_x + B_x) \hat{i} + (A_y + B_y) \hat{j}$$

$$\vec{C} = C_x \hat{i} + C_y \hat{j}$$

$$|\vec{C}| = \sqrt{C_x^2 + C_y^2} = \sqrt{(A_x + B_x)^2 + (A_y + B_y)^2}$$

$$\vec{A} - \vec{B} = (A_x - B_x) \hat{i} + (A_y - B_y) \hat{j}$$

$$|\vec{A} - \vec{B}| = \sqrt{(A_x - B_x)^2 + (A_y - B_y)^2}$$

E+:

$$\vec{A} = 6\hat{i} + 3\hat{j}$$

$$\vec{B} = 4\hat{i} - 5\hat{j}$$

a) $|\vec{A}| = ?$ b) $|\vec{B}| = ?$

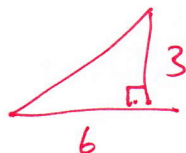
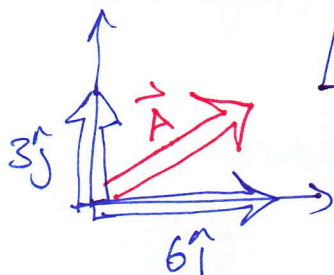
c) $\vec{A} + \vec{B} = ?$ d) $\vec{A} - \vec{B} = ?$

$$|\vec{A} + \vec{B}| = ?$$

$$|\vec{A} - \vec{B}| = ?$$

direction of $\vec{A} + \vec{B}$ } direction of $\vec{A} - \vec{B}$

a) $|\vec{A}| = ?$

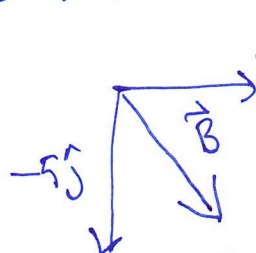


$$|\vec{A}| = \sqrt{A_x^2 + A_y^2}$$

$$= \sqrt{36 + 9} = \sqrt{45}$$

$$|\vec{A}| = 6.7$$

b) $|\vec{B}| = ?$ $\vec{B} = 4\hat{i} - 5\hat{j}$



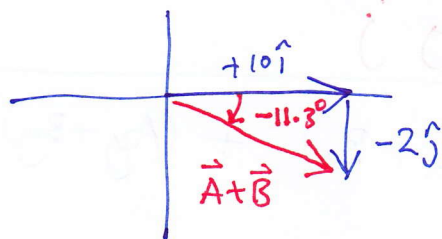
$$|\vec{B}| = \sqrt{4^2 + (-5)^2} = \sqrt{41} = 6.4 = |\vec{B}|$$

c) $\vec{A} + \vec{B} = (6\hat{i} + 3\hat{j}) + (4\hat{i} - 5\hat{j}) = \underline{10\hat{i} - 2\hat{j}}$

$$|\vec{A} + \vec{B}| = \sqrt{10^2 + 2^2} = \sqrt{104} = 10.2$$

direction of $\vec{A} + \vec{B} = ?$

$$\theta = \tan^{-1}\left(\frac{-2}{10}\right) = \underline{-11.3^\circ}$$

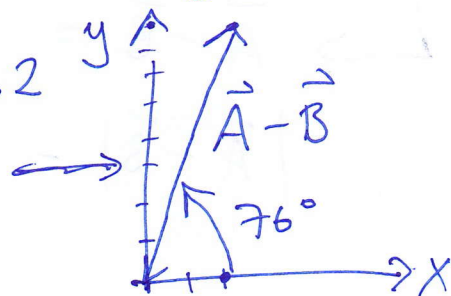


d) $\vec{A} - \vec{B} = (6\hat{i} + 3\hat{j}) - (4\hat{i} - 5\hat{j}) = 2\hat{i} + 8\hat{j}$

$$|\vec{A} - \vec{B}| = \sqrt{2^2 + 8^2} = \sqrt{68} = 8.2$$

direction $\theta = \tan^{-1}\left(\frac{8}{2}\right)$

$$\theta = 76^\circ$$



0 1 2 3 4 5 6 7 8 9 10 } ⁰⁷¹⁰²⁰ 145 ⁽⁴⁾

Ex: $\vec{D} = (6\hat{i} + 3\hat{j} - 1\hat{k}) \text{ m}$ _{meter}

$\vec{E} = (4\hat{i} - 5\hat{j} + 8\hat{k}) \text{ m}$

$\vec{D}; \vec{E}$ are displacement vectors.
(verdrigstine)

$|2\vec{D} - \vec{E}| = ?$

~~14.9~~ ~~32~~

$2\vec{D} - \vec{E} = [12\hat{i} + 6\hat{j} - 2\hat{k} - (4\hat{i} - 5\hat{j} - 8\hat{k})] \text{ m}$
 $= [8\hat{i} + 11\hat{j} + 6\hat{k}] \text{ m}$

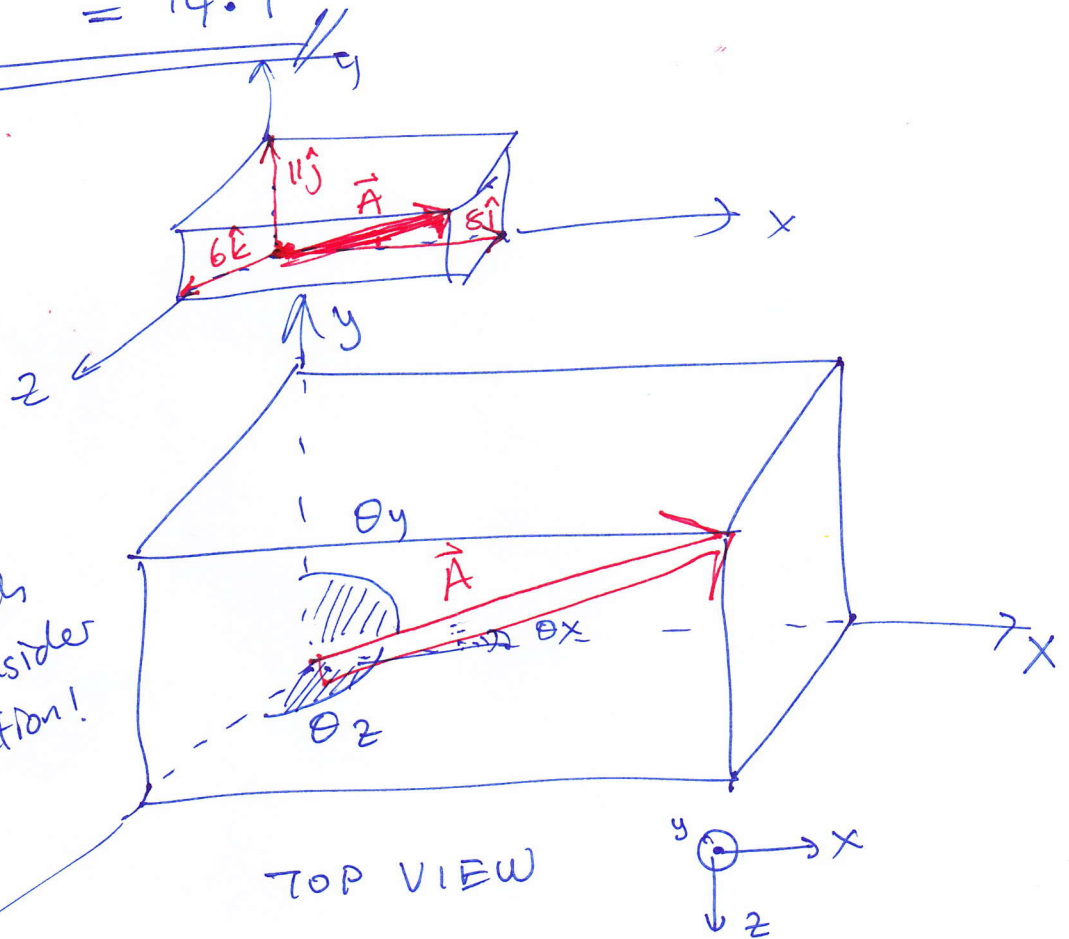
$\vec{A} = A_x\hat{i} + A_y\hat{j} + A_z\hat{k}$

$|\vec{A}| = |2\vec{D} - \vec{E}| = \sqrt{8^2 + 11^2 + 6^2}$
 $= 14.9$

$|\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2}$

$2\vec{D} - \vec{E} = \vec{A}$

3 dimensional
vectors
specify which
axis to consider
for direction!



$\vec{A} = 8\hat{i} + 11\hat{j} + 6\hat{k}$
 $\cos \theta_2 = \frac{6}{14.9}; \theta_2 = \cos^{-1}\left(\frac{6}{14.9}\right)$

Physics I

12/10/20

significant figures :

121 cm : 3 s.f.

121.02 = 5 s.f.

121.00 $\Rightarrow$ 5 s.f.

$$\begin{array}{r} 1,2305 \\ \hline 1,2305000 \\ \text{s.f.} \end{array}$$

multiplication / division $\Rightarrow$ en küçük a.s.
s.f.

$$\frac{3.52 \times 2.307}{1.8} = \underline{(4.5)} \text{ 2sf} \quad \text{sonucu yuvarla.}$$

$$f(x) = \dots$$

$\hookrightarrow$ s.f.

$$\begin{array}{c} \sin(x) = 0.707106 \dots \\ \uparrow \\ 45 \\ \uparrow \\ 2\text{s.f.} \end{array} \quad \begin{array}{c} \underbrace{0.707106 \dots}_{7.07106 \times 10^{-1}} \\ \searrow \\ \underline{0.71} \checkmark \end{array}$$

$$\sin(45.0) = 0.707 \checkmark$$

$$15.2 \times \sin(45) = \underline{(11.)} \text{ 2sf.}$$

$$15.2 \times \sin(45.0) = 10.7 \text{ 3sf}$$

addition / subtraction

ondalık sayıların

noktası sağında kalan

s.f. / a.s.

$$\begin{array}{r} 15.2 \xrightarrow{(1.\text{st})} \text{rough / kaba} \\ + 0.278 \\ \hline \end{array}$$

$$15.478$$

$$\underline{\underline{15.5}} \rightarrow 1.\text{st.}$$

$$\begin{array}{r} 15.2 \\ 0.278 \\ \hline \end{array}$$

$$14.922 \Rightarrow \underline{\underline{14.9}} \checkmark$$

$$14.981 \approx \underline{\underline{15.0}}$$

10/10/20

10/10/20

Vector product (carpim)

scalar
(dot pr.)

Scalar pr.
(dot pr.)

$$\vec{A} \cdot \vec{B} = C$$

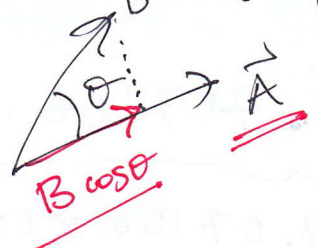
vector pr.
(cross pr.)

$$\vec{A} \times \vec{B} = \vec{C}$$

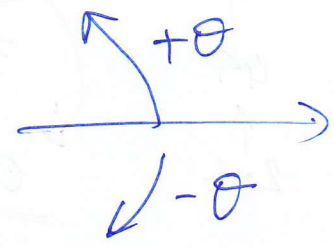
$$|\vec{A}| = A$$

magnitude

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$



scalar pr. projection of two vector
(12dimensi.)



-	+
-	+

$$\vec{A} \cdot \vec{B} = AB \cos(-\theta) = AB \cos \theta$$

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

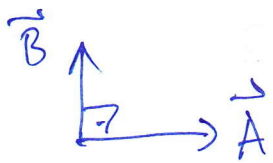
$$\Rightarrow \vec{B} \quad AB (+) \quad \theta = 0^\circ$$

$$\vec{B} \quad AB (-) \quad \theta = 180^\circ$$
$$AB \cos 180^\circ = -AB$$

unit vectors ✓
 $|\hat{i}| = 1$

$\hat{i}, \hat{j}, \hat{k}$

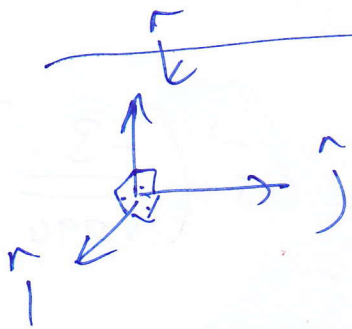
$$\vec{A} \cdot \vec{B} = A \hat{i} \cdot B \hat{j} = AB \underbrace{\hat{i} \cdot \hat{j}}_{\cos 90^\circ} \quad \begin{array}{c} \uparrow \hat{j} \\ \hat{i} \rightarrow \end{array} \quad \textcircled{2}$$



$$\frac{|\hat{i}| |\hat{j}| \cos 90^\circ}{1 \cdot 1 \cdot 0} = 0$$

$$\Rightarrow \vec{B} \parallel \vec{A} \quad \vec{A} \cdot \vec{B} = A \hat{i} \cdot B \hat{i} = AB \underbrace{\hat{i} \cdot \hat{i}}_{\cos 0} \Rightarrow \hat{i} \cdot \hat{i} = 1$$

$$= AB \left\{ \frac{|\hat{i}| |\hat{i}| \cos 0}{1 \cdot 1 \cdot 1} \right.$$



$$\begin{aligned} \hat{i} \cdot \hat{j} &= \hat{j} \cdot \hat{k} = \hat{i} \cdot \hat{k} = 0 \\ \hat{j} \cdot \hat{i} &= \hat{k} \cdot \hat{j} = \hat{k} \cdot \hat{i} = 0 \\ \hat{i} \cdot \hat{i} &= 1 = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} \end{aligned}$$

$$\vec{A} \cdot \vec{B} = (A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \cdot (B_x \hat{i} + B_y \hat{j} + B_z \hat{k})$$

(3d vectors)

$$\begin{aligned} &= A_x B_x \underbrace{(\hat{i} \cdot \hat{i})}_1 + A_x B_y \cancel{\hat{i} \cdot \hat{j}}^0 + A_x B_z \cancel{\hat{i} \cdot \hat{k}}^0 \\ &+ A_y B_x \cancel{\hat{j} \cdot \hat{i}}^0 + A_y B_y \underbrace{(\hat{j} \cdot \hat{j})}_1 + A_y B_z \cancel{\hat{j} \cdot \hat{k}}^0 \\ &+ A_z B_x \cancel{\hat{k} \cdot \hat{i}}^0 + A_z B_y \cancel{\hat{k} \cdot \hat{j}}^0 + A_z B_z \underbrace{(\hat{k} \cdot \hat{k})}_1 \end{aligned}$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z = AB \cos \theta$$

$$|\vec{A}| = A = \sqrt{A_x^2 + A_y^2 + A_z^2} \quad ; \quad B = \sqrt{B_x^2 + B_y^2 + B_z^2}$$

θ = angle from $\vec{A}$ to $\vec{B}$

$$\vec{A} = 2\hat{i} + 3\hat{j} + 1\hat{k}$$

$$\vec{B} = -4\hat{i} + 2\hat{j} - 1\hat{k}$$

a) $\vec{A} \cdot \vec{B} = ?$

b) $A = ?$ $B = ?$

c) θ between A & B ?

$$\vec{A} \cdot \vec{B} = (2\hat{i} + 3\hat{j} + 1\hat{k}) \cdot (-4\hat{i} + 2\hat{j} - 1\hat{k})$$

$$\vec{A} \cdot \vec{B} = 2(-4) + 3(2) + (1)(-1) = -3$$

$$A = \sqrt{2^2 + 3^2 + 1^2} = \sqrt{14}$$

$$B = \sqrt{4^2 + 2^2 + 1^2} = \sqrt{21}$$

$$\vec{A} \cdot \vec{B} = AB \cos \theta = -3$$

$$\sqrt{14} \sqrt{21} \cos \theta = -3$$

$$\theta = \cos^{-1} \left(\frac{-3}{\sqrt{294}} \right)$$

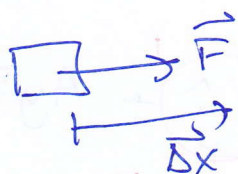
$$\theta > 90^\circ$$

$$-3 = \vec{A} \cdot \vec{B} < 0$$

$$\theta = 100.0^\circ$$

$$\theta = 100^\circ \checkmark$$

scalar product will be used in work/energy



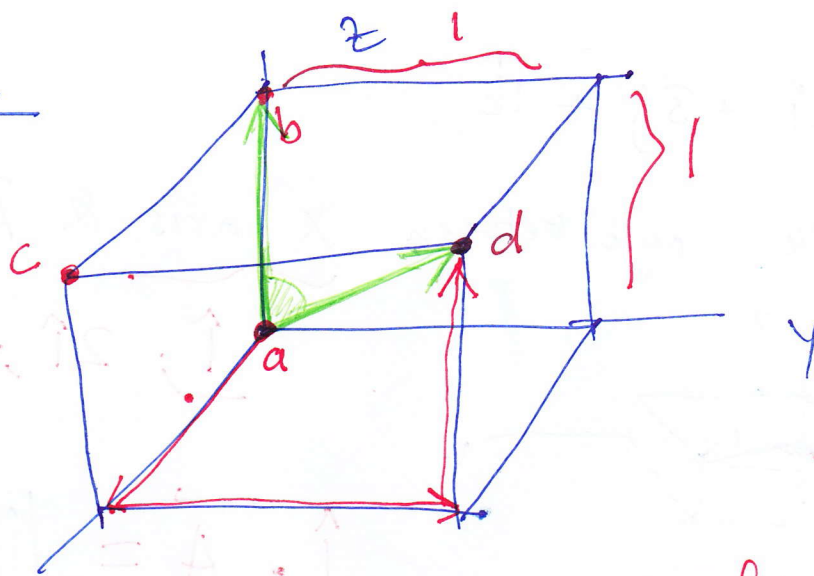
$$\text{Work} = \frac{\vec{F} \cdot \vec{\Delta x}}{\text{scalar pr.}} = F \Delta x \cos 0^\circ$$



$$W = F \Delta x \cos 90^\circ = 0$$

Dot (scalar) product is very useful to find θ angle between 2 3 dim. vector.

cube



what's the angle between ab & ad ?

$$\vec{ab} = \vec{A} = \hat{k}$$

$$\vec{ad} = \vec{D} = \hat{i} + \hat{j} + \hat{k}$$

$$\vec{A} \cdot \vec{D} = \hat{k} \cdot (\hat{i} + \hat{j} + \hat{k}) = AD \cos \theta$$

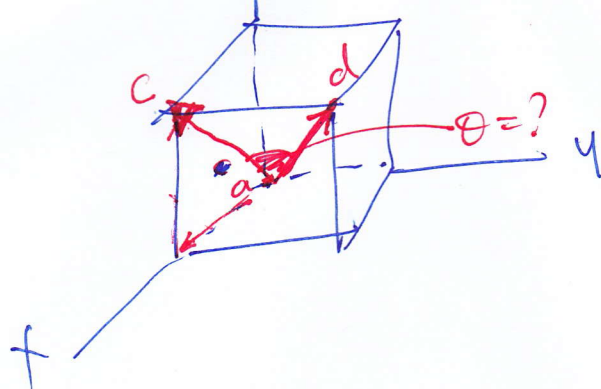
$$1 = 1 \sqrt{1^2 + 1^2 + 1^2} \cos \theta$$

$$\cos \theta = \frac{1}{\sqrt{3}} \Rightarrow \theta = \cos^{-1}\left(\frac{1}{\sqrt{3}}\right)$$

$$\theta = 54.7^\circ$$

$\Rightarrow$ Try yourself.

θ between $\vec{ac}$; $\vec{ad}$



use the same formulas!

$$\vec{ac} \cdot \vec{ad}$$

$$\vec{C} \cdot \vec{D} = CD \cos \theta$$

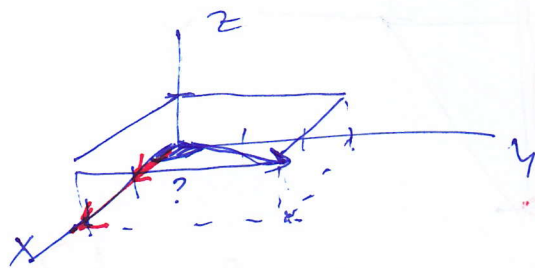
$$(\hat{i} + \hat{k}) \cdot (\hat{i} + \hat{j} + \hat{k}) = \sqrt{1^2 + 1^2} \sqrt{1^2 + 1^2 + 1^2} \cos \theta$$

$$(1+1) = \sqrt{2} \sqrt{3} \cos \theta$$

$$\theta = \cos^{-1}\left(\frac{2}{\sqrt{6}}\right) = 35.3^\circ$$

$$\vec{A} = 2\hat{i} + 3\hat{j} + 1\hat{k}$$

what is the angle between x axis & $\vec{A} = ?$



$$\hat{i}; 2\hat{i}, -3\hat{j} \dots$$

$$\hat{i} \cdot \vec{A} = |\hat{i}| |\vec{A}| \cos \theta$$

$$\hat{i} \cdot (2\hat{i} + 3\hat{j} + 1\hat{k}) =$$

$$2 = \sqrt{2^2 + 3^2 + 1^2} \cos \theta$$

$$2\hat{i} \cdot \vec{A} = 2\sqrt{14} \cos \theta$$

$$2 = \sqrt{14} \cos \theta$$

$$\theta = \cos^{-1} \left(\frac{2}{\sqrt{14}} \right)$$

$$\theta = \cos^{-1} \left(\frac{2}{\sqrt{14}} \right)$$



$$\theta = \underline{\underline{58^\circ}}$$

Vector product of 2 vectors.

12/10/20

$$\vec{A} \times \vec{B} = \vec{C}$$

↘ cross

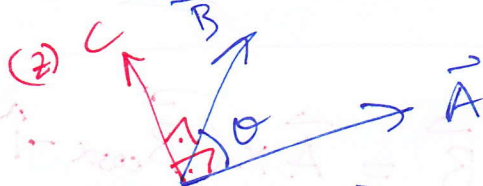
is a vector $\rightarrow$ magnitude $\checkmark$
 $\rightarrow$ direction $\checkmark$

$$|\vec{C}| = |AB \sin \theta|$$

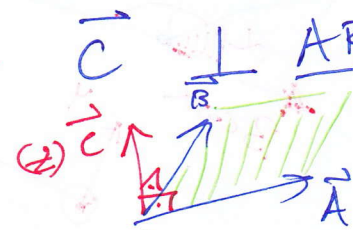
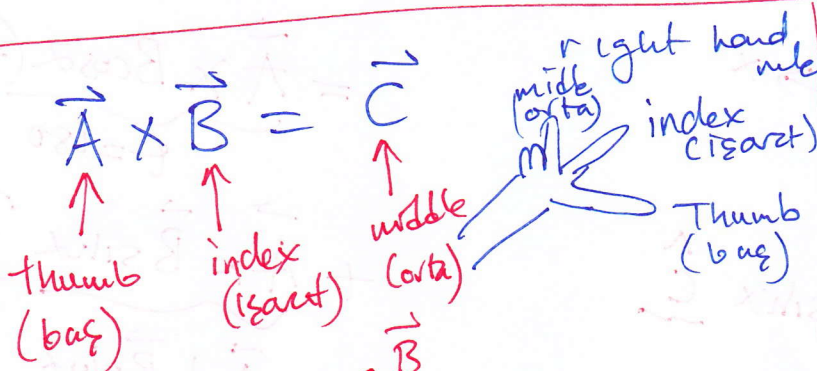
$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

$$\vec{A} \times \vec{B} = |AB \sin \theta| \hat{C}$$

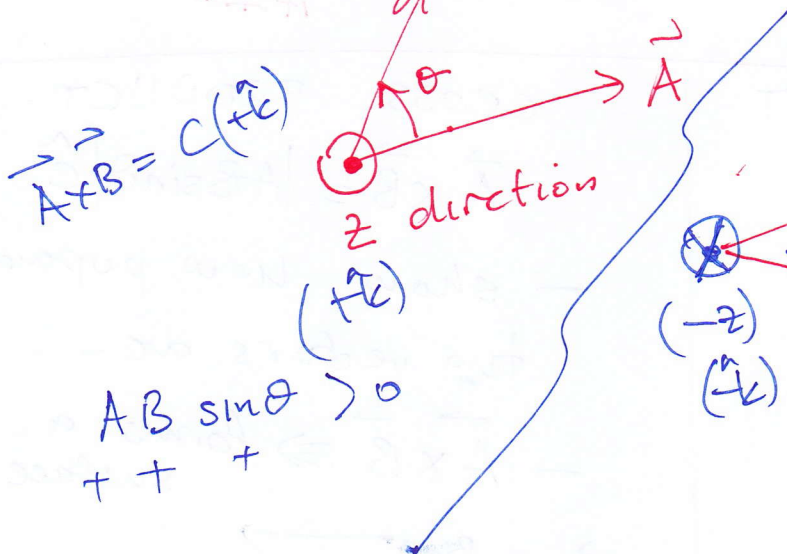
direction of $\vec{C}$ is found by right-hand rule (sap el krah)



$\vec{C} \perp \vec{A}$ & $\perp \vec{B}$; AB form a surface
 $\vec{C} \perp AB$ surface.

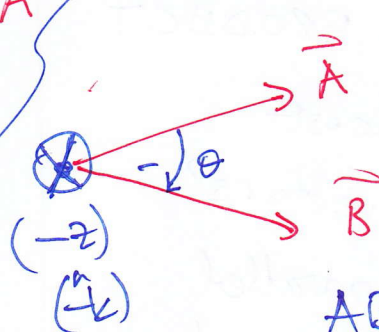


$\odot$ out of the page
 $\otimes$ into " "



$$AB \sin \theta > 0$$

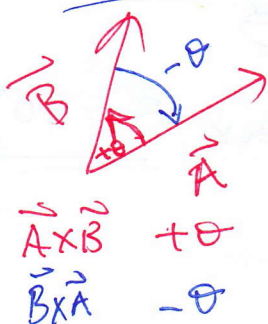
+ + +



$$\vec{A} \times \vec{B} = C(-\hat{k})$$

$$AB \sin \theta + \sin(-\theta) < 0$$

(-)



$$\vec{A} \times \vec{B} = -\vec{B} \times \vec{A}$$

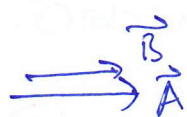
↑ bas

$$|\vec{C}| = |AB \sin \theta|$$

$$AB \sin \theta \hat{C} = -BA \sin(-\theta) \hat{C}$$

$$AB \sin \theta \hat{C} = -(-BA \sin \theta \hat{C})$$

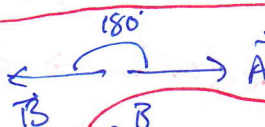
$$\frac{0}{0}$$



$$\frac{\sin \theta}{0}$$

$$\vec{A} \times \vec{B} = 0$$

$$180$$



$$0$$

$$\vec{A} \times \vec{B} = 0$$

$$+1$$



$$\vec{A} \times \vec{B} = \vec{C} = AB \sin 90^\circ \hat{k}$$

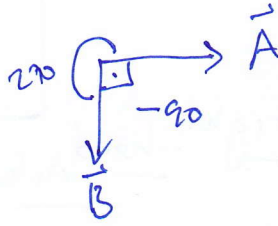
$$90$$



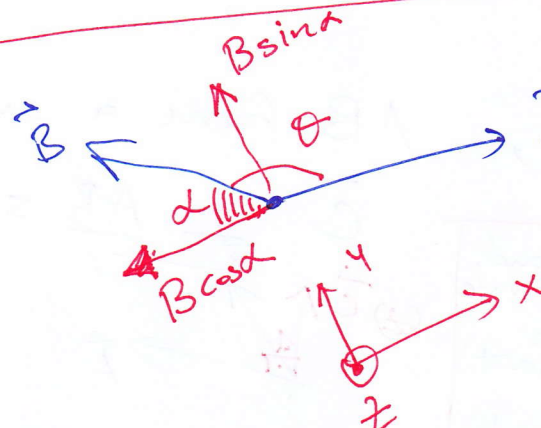
$$-1$$

$$\vec{A} \times \vec{B} = \vec{C} = AB(-\hat{k})$$

$$270$$



$$|\vec{C}| = |AB \sin 90^\circ| = AB$$



$$\vec{A} \times \vec{B} = \vec{A} \times (B \cos \theta \hat{i} + B \sin \theta \hat{j})$$

$$= \vec{A} \times B \cos \theta (-\hat{i}) \Rightarrow 0$$

$$+ \vec{A} \times B \sin \theta \hat{j}$$

$$\vec{A} \times \vec{B} = AB \sin \theta \hat{C}$$

DOT PRODUCT

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$

- projection of vectors?
- shows how parallel two vectors are!



$$AB \cos 0^\circ = \text{max}$$

$$\theta = 0$$

CROSS PRODUCT

$$\vec{A} \times \vec{B} = |AB \sin \theta| \hat{C}$$

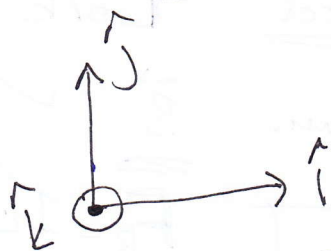
- show how perpendicular two vectors are
- $\vec{A} \times \vec{B} \Rightarrow$ forms a surface.



$$\vec{A} \times \vec{B} \text{ max } \theta = 90^\circ$$

Phys 1 - Vector cont'd

14.10.20 ①



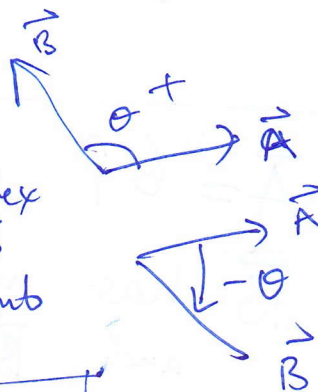
⊙ out of page
⊗ into the page

$$\vec{A} \times \vec{B} = \vec{C} \quad |\vec{C}| = |A||B|\sin\theta$$

(+ -)

direction

RH rule
index
thumb
middle



$\sin\theta < 0$

RHR

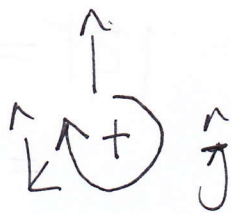
1st way

$$\begin{aligned} \hat{i} \times \hat{j} &= \hat{k} \\ \hat{j} \times \hat{i} &= -\hat{k} \end{aligned}$$

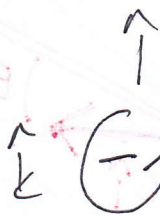
$$\begin{aligned} \hat{j} \times \hat{k} &= \hat{i} \\ \hat{k} \times \hat{j} &= -\hat{i} \end{aligned}$$

$$\begin{aligned} \hat{k} \times \hat{i} &= \hat{j} \\ \hat{i} \times \hat{k} &= -\hat{j} \end{aligned}$$

2nd way



$$\begin{aligned} \hat{i} \times \hat{j} &= \hat{k} \\ \hat{j} \times \hat{k} &= \hat{i} \\ \hat{k} \times \hat{i} &= \hat{j} \end{aligned}$$



$$\begin{aligned} \hat{i} \times \hat{k} &= -\hat{j} \\ \hat{k} \times \hat{j} &= -\hat{i} \\ \hat{j} \times \hat{i} &= -\hat{k} \end{aligned}$$

$$\begin{aligned} \vec{A} \times \vec{B} &= (A_x \hat{i} + A_y \hat{j} + A_z \hat{k}) \times (B_x \hat{i} + B_y \hat{j} + B_z \hat{k}) \\ &= A_x B_x (\hat{i} \times \hat{i}) + A_x B_y (\hat{i} \times \hat{j}) + A_x B_z (\hat{i} \times \hat{k}) \\ &\quad + A_y B_x (\hat{j} \times \hat{i}) + A_y B_y (\hat{j} \times \hat{j}) + A_y B_z (\hat{j} \times \hat{k}) \\ &\quad + A_z B_x (\hat{k} \times \hat{i}) + A_z B_y (\hat{k} \times \hat{j}) + A_z B_z (\hat{k} \times \hat{k}) \end{aligned}$$

$$\vec{A} \times \vec{B} = (A_y B_z - A_z B_y) \hat{i} + (A_z B_x - A_x B_z) \hat{j}$$

$$+ (A_x B_y - A_y B_x) \hat{k}$$

Don't memorize.

$\hat{i}$	$\hat{j}$	$\hat{k}$
A_x	A_y	A_z
B_x	B_y	B_z

$$\Rightarrow \hat{i} (A_y B_z - A_z B_y) + \dots$$

Vector products

will be used

Work ✓

2nd sem.

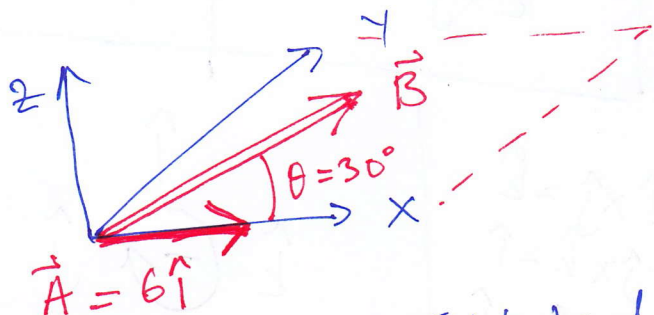
B ✓

$$\underline{\underline{\vec{F}_B = 1\vec{L} \times \vec{B}}}$$

ex: $\vec{A} = 6\hat{i}$

$\vec{B}$ has magnitude of 4 units
and $\vec{B}$ lies in x-y plane; with angle of
 30° with +x axis

$$\vec{C} = \vec{A} \times \vec{B}; \quad \vec{C} = ? \quad |\vec{C}| = ?$$



$$\vec{A} \times \vec{B} = \vec{C}$$

$$|\vec{C}| = |AB \sin \theta|$$

$$= |6(4) \sin 30|$$

$$= \underline{\underline{12}} \checkmark$$

Just use Right hand
to find the
direction
of $\vec{C}$

$$\vec{A} \times \vec{B}$$

they form
a plane

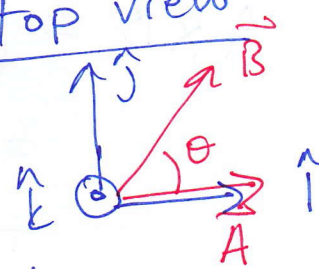
xy plane $\perp \vec{C}$

$$\vec{A} \times \vec{B} \Rightarrow +\hat{k}$$

direction
with

RHR rule.

top view



$$\vec{C} \text{ in } +\hat{k}$$

$$|\vec{C}| = 12$$

$$\underline{\underline{\vec{C} = 12\hat{k}}}$$

2nd way

$$\vec{A} \times \vec{B} = 6\hat{i} \times (4\cos 30\hat{i} + 4\sin 30\hat{j})$$

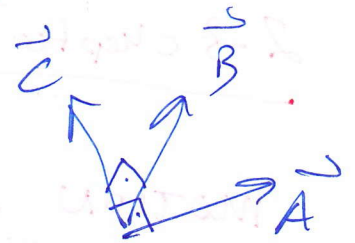
$$= 24\cos 30 \cancel{\hat{i} \times \hat{i}} + 24\sin 30 \hat{i} \times \hat{j}$$

$$12 + \underline{\underline{\hat{k}}} \checkmark$$

Q 1.96

$|\vec{A}| = 3$ $|\vec{B}| = 3$

$\vec{C} = \vec{A} \times \vec{B} = -5\hat{k} + 2\hat{i}$
 angle between $\vec{A}$ & $\vec{B} = ?$



$\vec{A} \times \vec{B} = \vec{C}$; $|\vec{C}| = |AB \sin \theta|$

$\vec{C} = -5\hat{k} + 2\hat{i}$
 $|\vec{C}| = \sqrt{5^2 + 2^2} = \sqrt{29}$

$\sqrt{29} = \frac{AB}{3 \ 3} \sin \theta$

$\sin \theta = \frac{\sqrt{29}}{9}$

$\theta = \sin^{-1} \left(\frac{\sqrt{29}}{9} \right)$

$\theta = 36.8^\circ$

radayan	degree
$3.14 = \pi$	180°
$3.14 \text{ rad} = 180^\circ$	
$1 \text{ rad} = \frac{180^\circ}{3.14}$	
$1 \text{ rad} = 57.3^\circ$	
$0.017 \text{ rad} = 1^\circ$	

Q 1.95

$\vec{A} = 5.0\hat{i} - 6.5\hat{j}$

$\vec{B} = -3.5\hat{i} + 7.0\hat{j}$

$\vec{A} \times \vec{B} = ?$ $(5\hat{i} - 6.5\hat{j}) \times (-3.5\hat{i} + 7\hat{j})$

$-5(3.5)\hat{i} \times \hat{i} + 35(\hat{i} \times \hat{j})$
 $+ 6.5(3.5)\hat{j} \times \hat{i} + (-6.5)7\hat{j} \times \hat{j}$

$= (35 - 22.75)\hat{k}$

$\vec{A} \times \vec{B} = 12.25\hat{k}$; $|\vec{A} \times \vec{B}| = 12.25 \checkmark$
 $= 12$

End of 1st chapter ✓

2-3 chapter! $\leftarrow$ MOTION $\rightarrow$ 2nd chapter $\Rightarrow$ 1 dimension
 $\rightarrow$ 3rd chapter $\Rightarrow$ 2 dimensions $\Rightarrow$ 3 dimensions

MOTION along a STRAIGHT LINE (1 dimension)

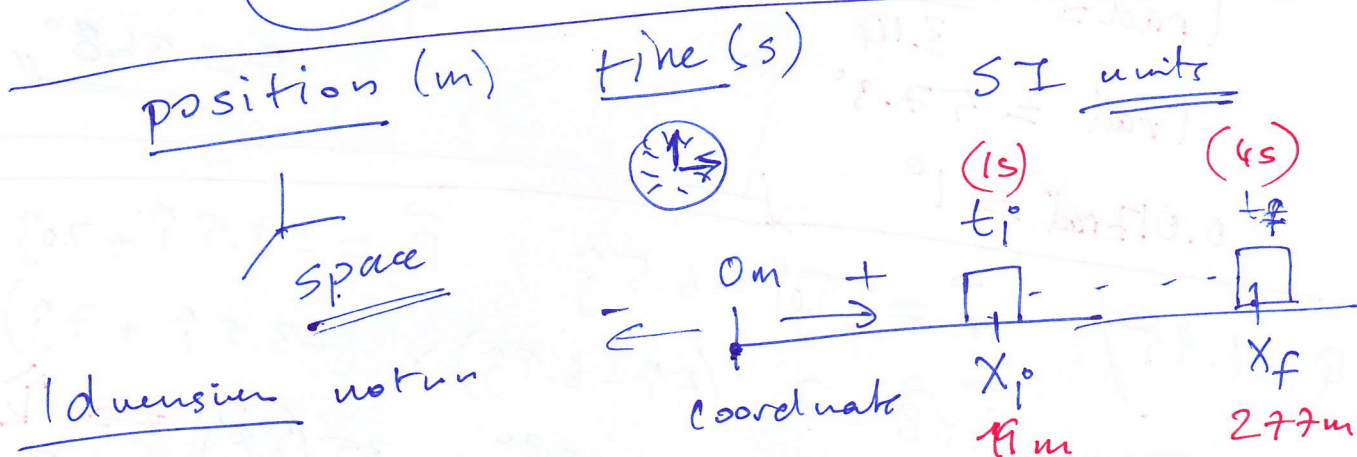
"nothing is stationary" in the universe



everything moves / revolves in some way.



$p, n, e^- \dots$ vibrates / rotates.



* Displacement (yes definite) = ΔX ($\equiv$ vector)

$$\Delta = \text{final} - \text{initial}$$

$$\Delta = \text{son} - \text{ilk}$$

Delta

$$\Delta X = x_f - x_i$$

$$\Delta t = t_f - t_i$$

$$\Delta X = 277 - 19 = 258 \text{ m}$$

$$\Delta X \rightarrow +$$

$$\Delta X \rightarrow -$$

$$\Delta t \rightarrow +$$

Velocity ($\equiv$ Hz)

it's a vector.

(velocity $\neq$ speed)

$$\Delta X \rightarrow + \text{ } \Delta X \rightarrow - \text{ } \} \text{ vector}$$

velocity

instantaneous velocity

$$v = \frac{dx}{dt} = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}$$

{ derivative of
x with respect
to t }

(anlik ani hız)

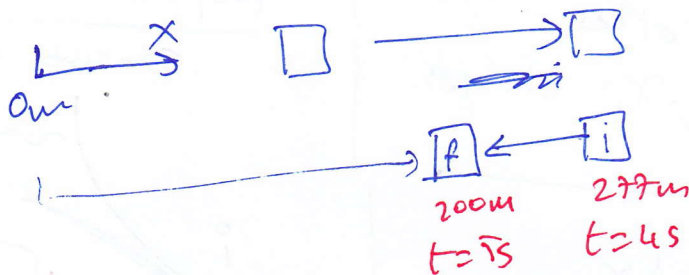
$$\bar{v} = \frac{\Delta x}{\Delta t} = \frac{277 - 19}{4 - 1} = 86 \text{ m/s}$$

average velocity

$$\bar{v} = \frac{\Delta x}{\Delta t}$$

$$\bar{v} = \frac{\Delta x}{\Delta t} = \frac{\text{meter}}{\text{sec.}} = \left[\frac{\text{m}}{\text{s}} \right]$$

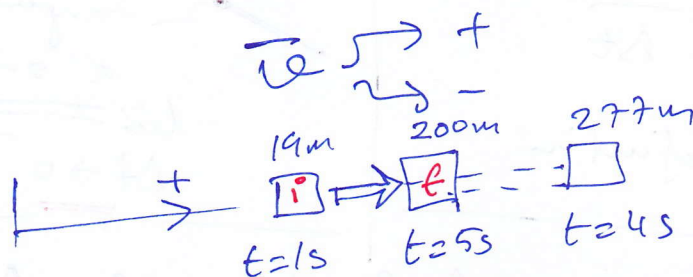
Square brackets
are used for
units.



$$\bar{v} = \frac{\Delta x}{\Delta t} = \frac{x_f - x_i}{t_f - t_i}$$

$$= \frac{200 - 277 \text{ m}}{5 - 1 \text{ s}}$$

$$= -77 \text{ m/s}$$



$$\bar{v} = \frac{200 - 19}{5 - 1} = +45.3 \text{ m/s}$$

$$v = \frac{dx}{dt} = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \lim_{\Delta t \rightarrow 0} \bar{v}$$

Derivative:

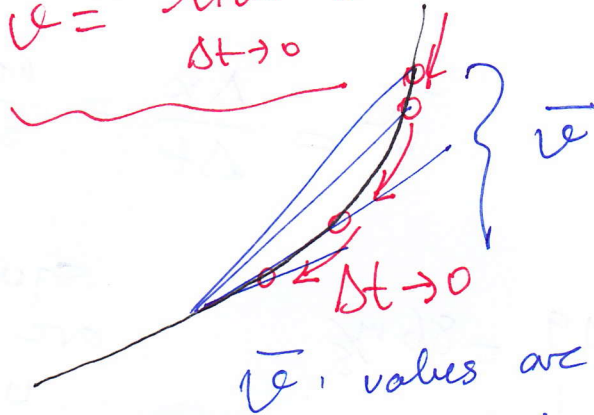
Newton had to invent calculus
(Leibniz)

derivative
integral

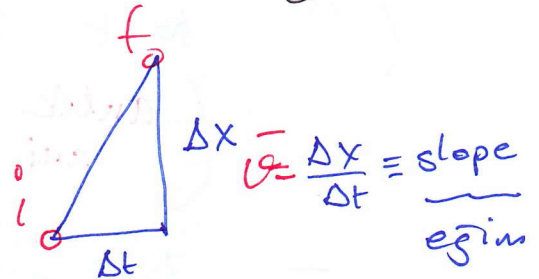
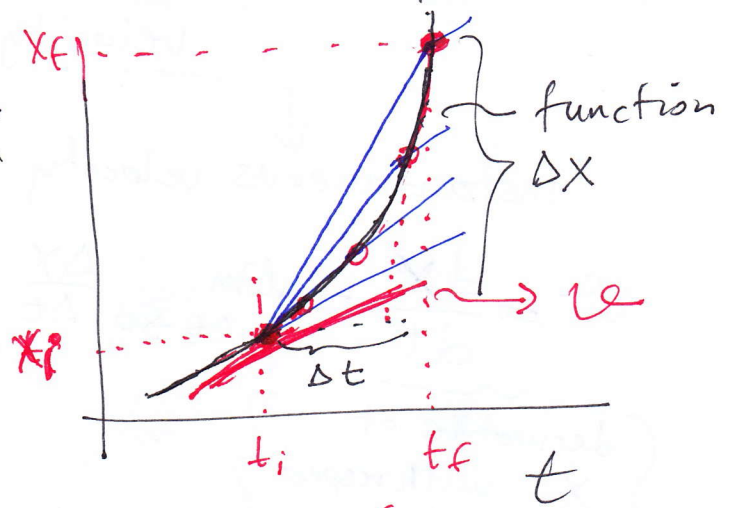
Derivative = time $\times$ rev

ave. $\bar{v} = \frac{\Delta x}{\Delta t}$

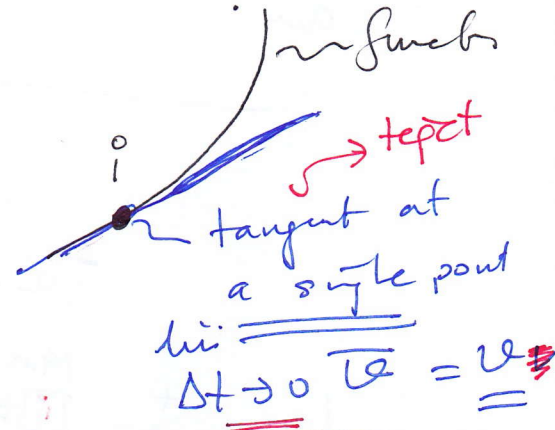
inst. $v = \lim_{\Delta t \rightarrow 0} \bar{v}$



$\bar{v}$ values are not equal to each other as t_f ; x_f changes.



Infinitesimally small
sonsuz kiçukluk



$$\frac{dx}{dt} = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t}$$

Derivative definition

Derivative of a polynomial function.

$$x = 10t^3$$

$$\frac{dx}{dt} = 10(3)t^2 = \underline{30t^2}$$

$$x = At^n$$

$$\frac{dx}{dt} = Ant^{n-1}$$

ex = $x = 20\text{m} + 5 \frac{\text{m}}{\text{s}^2} t^2$

$$[m] = [m] + \left[\frac{m}{s^2} \right] \checkmark$$

unit balance ✓

$\Delta X = ?$ $t_i = 1s$ $t_f = 2s$

$X(t=t_i) = X_i = 20 + 5t_i^2 = 25m$ $X_f(t=2s) = 40m$

$\Delta X = X_f - X_i = 40 - 25 = 15m$

$\bar{v} = ?$ $\bar{v} = \frac{\Delta X}{\Delta t} = \frac{15}{2-1} = 15m/s$ ✓

$v(t=1s) = ?$ $v = \frac{dx}{dt} = \frac{d}{dt}(20 + 5t^2)$

$v(t=1s) = 10(1) = 10m/s$ $v = 0 + 5(2)t' = 10t$

make Δt smaller starting from $2s \rightarrow 1s$
 calculate $\bar{v} = ?$ $\Delta t = 1s$

$\bar{v}$	Δt	t_f	t_i
15	1	2	1
10.5	0.1	1.1	1
10.05	0.01	1.01	1
10.005	0.001	1.001	1
10	$\Delta t \rightarrow 0$	1.0	1

$\lim_{\Delta t \rightarrow 0} \bar{v} = v \rightarrow \frac{dx}{dt} = 10t \uparrow (1) = 10m/s$

✓ 10 = 10 ✓

$\bar{v} = \frac{\Delta X}{\Delta t} = \frac{X(t_f) - X(t_i)}{t_f - t_i}$

$X = 20 + 5t^2$

$= \frac{X(1.1) - X(1)}{1.1 - 1} = \frac{26.05 - 25}{0.1} = 10.5m/s \left(\frac{\Delta t}{0.1} \right)$

$\bar{v} = \frac{X(1.01) - X(1)}{0.01}$

$= \frac{25.1005 - 25}{0.01}$

Motion in 1 dimension

Last Lecture:
Review

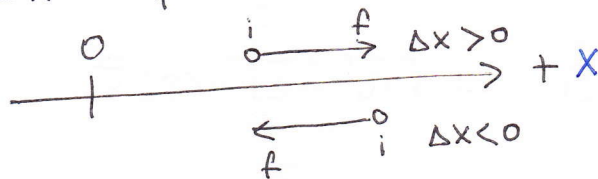
$$\Delta = \text{final} - \text{initial}$$

X : location (m)

$$\Delta X = X_f - X_i \equiv \text{displacement}$$

t : time (s)

$\Delta X \begin{cases} \rightarrow + \\ \rightarrow - \end{cases} \left. \vphantom{\begin{matrix} \rightarrow + \\ \rightarrow - \end{matrix}} \right\} \text{vector in 1d}$



$$\vec{\Delta X}$$

$v \equiv \text{velocity} \Rightarrow \text{change of displacement in time}$

average v

$$\bar{v} = \frac{\Delta X}{\Delta t}$$

instantaneous v .

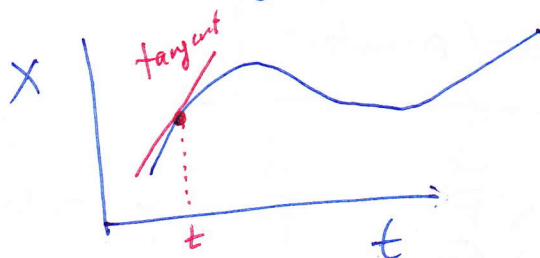
$$v = \frac{dx}{dt} = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \lim_{\Delta t \rightarrow 0} \bar{v}$$

meaning of taking a derivative on a graph

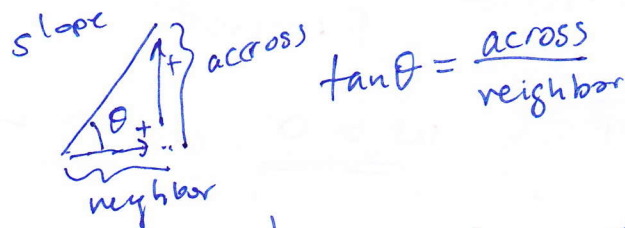
$$\boxed{X(t) = At^n}$$

$$\frac{dx}{dt} = An t^{n-1}$$

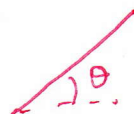
derivative of a polynomial function



slope (egim)
tangent (teget)



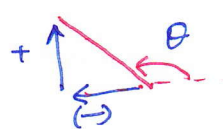
$$\tan \theta = \frac{\text{across}}{\text{neighbor}}$$



slope > 0 (+)
 $\tan \theta > 0$

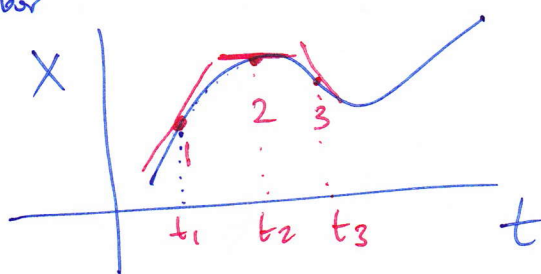


slope = 0 $\tan \theta = 0$

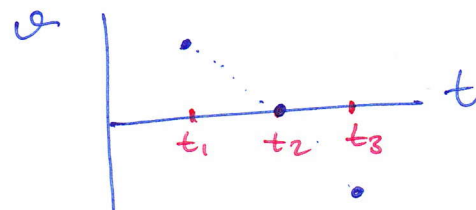


slope < 0 (-)
 $\tan \theta < 0$

$$\frac{dx}{dt} \Big|_{t'}$$



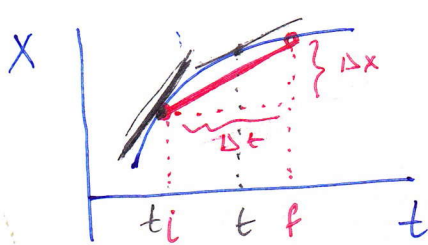
$v = dx/dt$	①	②	③
v	+	0	-



$$X = At^2 + Bt$$

$$A \begin{cases} \rightarrow + \\ \rightarrow - \end{cases} B$$

$$\frac{dx}{dt} = 2At + B$$



$$\bar{v} = \frac{\Delta x}{\Delta t} \neq \frac{x_f - x_i}{t_f - t_i} > 0 \quad \left. \begin{array}{l} \text{②} \\ 2 \text{ points} \\ \text{value} \end{array} \right\}$$

$$v = \frac{dx}{dt} \quad \text{at which time value?}$$

$$v = \left[\frac{m}{s} \right] \quad t = ? \quad v = \lim_{\Delta t \rightarrow 0} \bar{v}$$

Acceleration (ivve)

change of velocity in time

$$\begin{array}{l} + \leftarrow \\ 0 \leftarrow \\ - \leftarrow \end{array} a = \frac{\text{velocity}}{\text{time}} = \frac{m/s}{s} = \left[\frac{m}{s^2} \right] \quad \left\{ \begin{array}{l} \frac{\Delta v}{\Delta t} = \bar{a} \text{ (average acc.)} \\ \frac{dv}{dt} = a \text{ (inst. acc.)} \end{array} \right.$$

ex: $v = 60 + 0.5t^2$

a) $t_i = 1s$ $t_f = 3s$ ~~change~~ change in velocity = $\Delta v = ?$

$$\Delta v = v_f - v_i = [60 + (0.5)3^2] - [60 + (0.5)1^2] = 4 \text{ m/s}$$

b) $\bar{a}$ between 1s, 3s

$$\bar{a} = \frac{\Delta v}{\Delta t} = \frac{4}{3-1} = 2 \text{ m/s}^2$$

c) $a = ?$ at $t = 1s$

$$a = \frac{dv}{dt} = \frac{d}{dt} (60 + 0.5t^2) = 0 + (0.5)(2)t^1 = t$$

$$\underline{a(t=1s) = 1 \text{ m/s}^2}$$

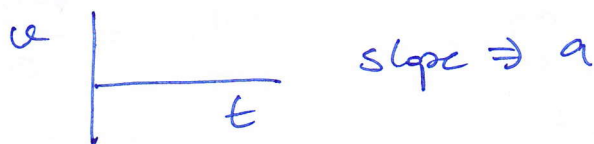
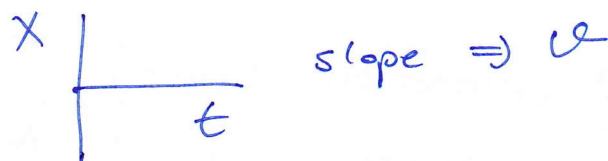
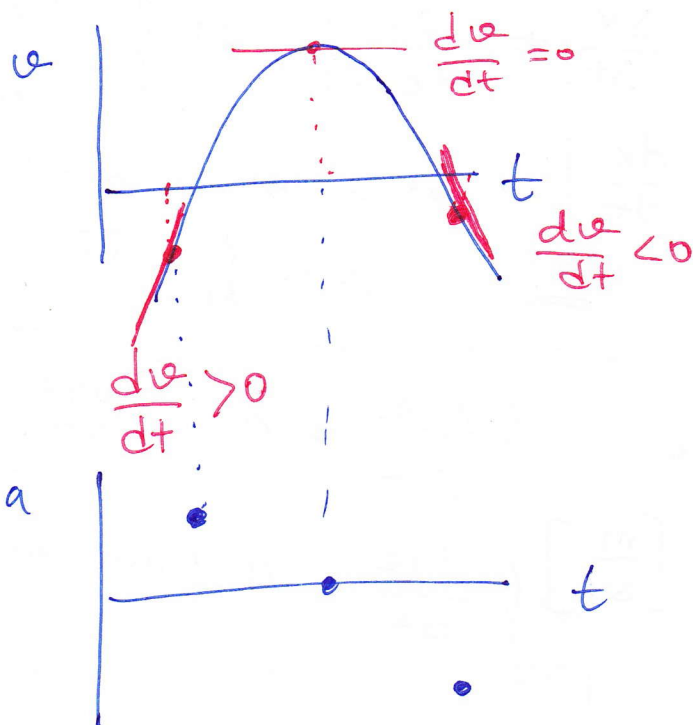
$\bar{a}$	Δt	t_f	t_i
2	2	3	1
1.05	0.1	1.1	1
1.005	0.01	1.01	1
$\Downarrow$	$\Downarrow$		
$\frac{dv}{dt} \neq a$	0	1.000000...	1

$$v = 60 + 0.5t^2$$

$$\Rightarrow \frac{\Delta v}{\Delta t} = \frac{v(t=1.1) - v(t=1)}{1.1 - 1}$$

$$\frac{dv}{dt} \neq a$$

me en



$$v = \frac{dx}{dt} ; \quad a = \frac{dv}{dt} = \frac{d}{dt} \left(\frac{dx}{dt} \right) = \frac{d^2x}{dt^2}$$

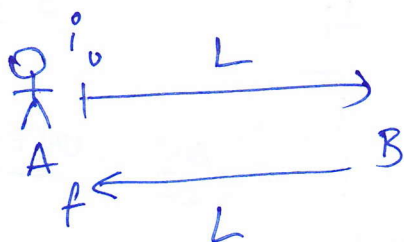
2nd derivative of x
w.r.t time

Speed (surat) vs velocity (hiz) $\rightarrow \frac{\Delta x}{\Delta t} ; \frac{dx}{dt}$
 odometer (speedometer)

speed > 0 .

$$\text{speed} = \frac{\text{total distance travelled}}{\text{time} = \Delta t}$$

speed $\neq$ velocity
 (+) (-)



$$\text{velocity} = \frac{x_f - x_i}{\Delta t} = \frac{0 - 0}{\Delta t} = 0$$

$$\text{speed} = \frac{2L}{\Delta t}$$

$$\frac{da}{dt} \neq 0$$

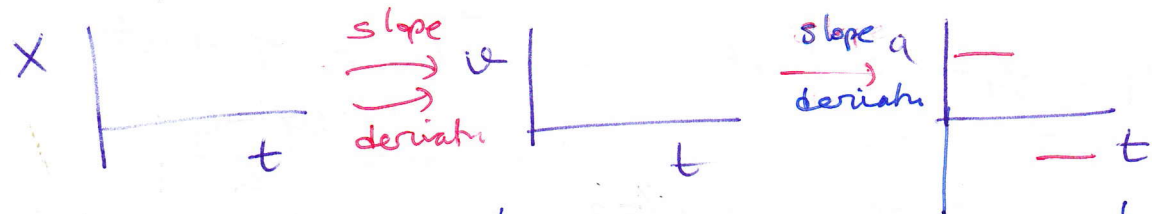
acc. may not be constant in a motion

$$\frac{dx}{dt} = \text{velocity}$$

$$\frac{dv}{dt} = \text{acc.}$$

$$\frac{da}{dt} = ?$$

Motion with constant acceleration



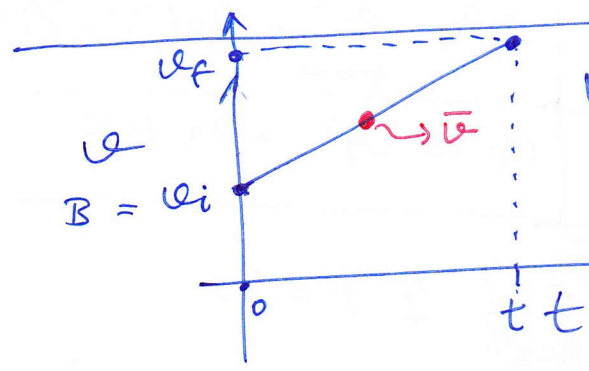
$a \rightarrow +$
 $\rightarrow -$

$$X = Gt^2 + Ht + I \quad \left| \quad v = Bt + C \right.$$

$[a(t) = A t^0 = \#]$
acc. does not depend (change) on time.

daily life we deal with $g = 9.8 \text{ m/s}^2$

$\downarrow g$
1 dimensional motion in y
earth



$$v = At + B$$

$a = \text{const}$

$$a = \frac{dv}{dt}$$

$$\int dv = \int a dt$$

$$\Delta v = a \Delta t \quad \left| \begin{array}{l} t_f = t \\ t_i = 0 \end{array} \right.$$

$$\Delta v = a(t - 0)$$

$$v_f - v_i = at$$

$$v_f = v_i + at$$

$$v(t) = v_i + at$$

when $t=0$ $v(t) = v_i$

$$\bar{v} = \frac{\Delta x}{\Delta t} = \frac{v_f + v_i}{2} \text{ (from graph)}$$

$$\frac{x_f - x_i}{(t - 0)} = \frac{v_f + v_i}{2} = \frac{(v_i + at) + v_i}{2}$$

$$x_f - x_i = \cancel{\frac{v_i t}{2}} + \frac{at^2}{2}$$

$$x_f = x_i + v_i t + \frac{1}{2} at^2$$

$a = \text{const}$

$$v_f = v_i + at$$

$a = \text{const}$

let

write a new eqn. without time

$$** X_f = X_i + v_i t + \frac{1}{2} a t^2 ; \quad * v_f = v_i + a t$$

$$t = \frac{v_f - v_i}{a}$$

$$X_f = X_i + v_i \left(\frac{v_f - v_i}{a} \right) + \frac{1}{2} a \left(\frac{v_f^2 - v_i^2 + 2 v_f v_i}{a^2} \right)$$

$$= X_i + \frac{v_f v_i}{a} - \frac{v_i^2}{a} + \frac{v_f^2}{2a} + \frac{v_i^2}{2a} - \frac{v_f v_i}{a}$$

$$X_f = X_i - \frac{v_i^2}{2a} + \frac{v_f^2}{2a} ; \quad v_f = (\dots)$$

$$(X_f - X_i) 2a = v_f^2 - v_i^2 \Rightarrow v_f^2 = v_i^2 + 2a(X_f - X_i)$$

$$v_f^2 = v_i^2 + 2a \Delta X$$

$$X_f = X_i + v_i t + \frac{1}{2} a t^2$$

$$v_f = v_i + a t$$

ex:



$$a = 4 \text{ m/s}^2$$

$$t = 0 \text{ s}$$

$$X_i = 5 \text{ m}$$

$$v_i = 15 \text{ m/s}$$

b) when $v = 25 \text{ m/s}$
what is its location?

$$v_f \checkmark \quad t? \quad X_f = ?$$

$$v_f^2 = v_i^2 + 2a \Delta X$$

$$25^2 = 15^2 + 2(4) \Delta X$$

$$\Delta X = X_f - \underbrace{X_i}_5$$

$$X_f = 55 \text{ m}$$

3rd
eqn.

1st
way

$$a) X_f = ? \quad @ \quad t = 2 \text{ s}$$

$$v_f = ?$$

$$X_f = 5 + 15(2) + \frac{1}{2}(4) 2^2$$

$$X_f = 43 \text{ m}$$

$$v_f = v_i + a t = 15 + 4(2) = 23 \text{ m/s}$$

$$b) \text{ 2nd way use 1st 2nd eqn.}$$

$$t \text{ me } \checkmark$$

$$v_f = v_i + a t$$

$$25 = 15 + (4) t$$

$$t = 2.5 \text{ s}$$

$$X_f = 5 + 15(2.5) + \frac{1}{2}(4)(2.5)^2$$

$$X_f = 55 \text{ m } \checkmark$$

ex: a motorist traveling at constant velocity of 15 m/s passes a police car which is stationary (not moving). After passing the police, police car tries to catch the motorist with const. $a = 3 \text{ m/s}^2$.

a) when does the police catch the motorist?
 $t = ?$

b) at that time (when police ~~eat~~ caught the motorist) what's the police car's velocity?

c) how far does each vehicle travelled?

M  motor
 $v = 15 \text{ m/s}$ ($a = 0$)

P  $a = 3 \text{ m/s}^2$

$t = 0$
 $x_i = 0$







final
 t ?

$$x_{mF} = x_{mi} + v_{mi}t + \frac{1}{2}a_m t^2$$

$$v_{mi} = 15 \text{ m/s}$$

$$a_m = 0$$

$$x_{mi} = 0$$

a) $x_{mF} = 0 + 15t + 0 = 15t$

$$x_{pF} = x_{pi} + v_{pi}t + \frac{1}{2}a_p t^2$$

$$v_{pi} = 0$$

$$x_{pi} = 0$$

$$a_p = 3 \text{ m/s}^2$$

$$x_{pF} = \frac{1}{2}(3)t^2$$

when police catches the motorist $x_{mF} = x_{pF}$

$$15t = \frac{3}{2}t^2 \quad ; \quad \underline{t = 10 \text{ sec}} \quad \checkmark$$

b) what's $v_{pF} = ?$ at $t = 10 \text{ s}$

$$v_{pF} = v_{pi} + at = 3(10) = 30 \text{ m/s}$$

$$v_{pF} > v_{mF}$$

$$30 > 15 = \text{const.}$$

c)

How far does each moved/travelled? ($t = 10s$)

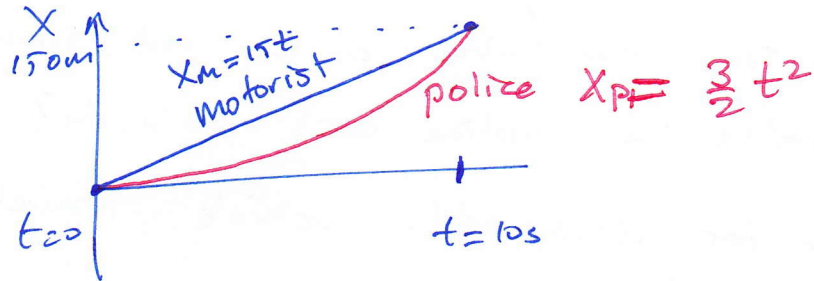


$$X_{MF} = 15t$$

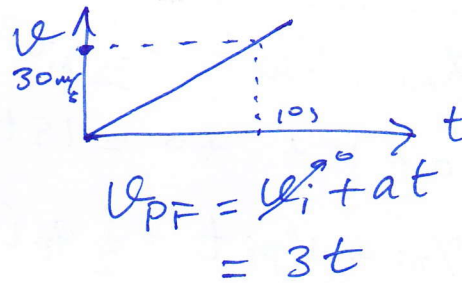
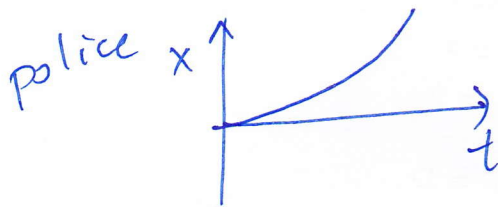
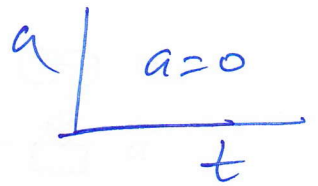
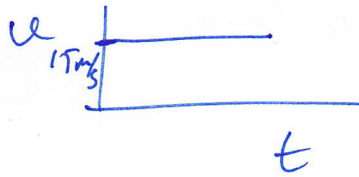
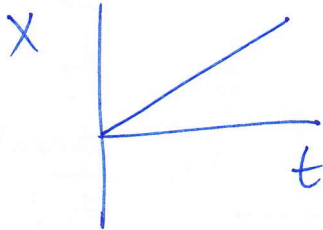
$$X_{PF} = \frac{3}{2}t^2$$

$$X_{MF} = 150m$$

$$X_{PF} = \frac{3}{2}(10)^2 = 150m$$



motorist



Imagine police waited 5 seconds after the motorist passes it.

→ previous question the started synchronously/at the same time,

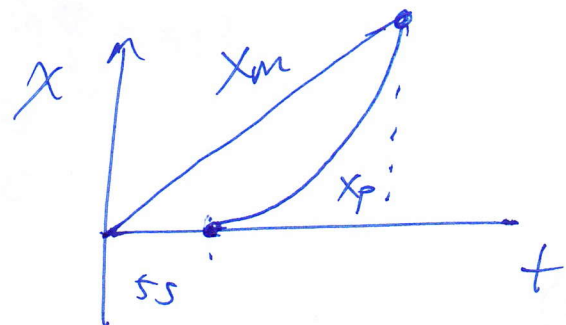
$$t_p = t_m$$

$$\Rightarrow t_p \neq t_m$$

$$t_p = t_m - 5$$

$$t_m = t$$

$$t_p = t - 5$$



$$X_M = 15t \quad X_P = \frac{3}{2}(t-5)^2$$

FREELY FALLING OBJECTS

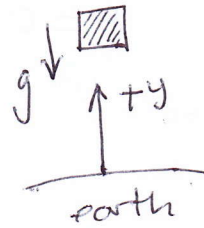
21.10.20

(1)

$$x_f = x_i + v_i t + \frac{1}{2} a t^2$$

$$v_f = v_i + at$$

$$v_f^2 = v_i^2 + 2a(x_f - x_i)$$



$$a = -g$$

$$x \rightarrow y$$

$$v_x \rightarrow v_y \text{ (in } y \text{ direction)}$$

$$y_f = y_i + v_i t - \frac{1}{2} g t^2$$

$$v_f = v_i - g t$$

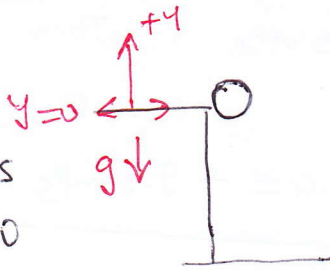
$$v_f^2 = v_i^2 - 2g(y_f - y_i)$$

$$g = 9.8 \text{ m/s}^2$$

Ex:

$$t = 0 \text{ s}$$

$$v_i = 0$$



t	(m) y_f	(m/s) v_f
1	-4.9	-9.8
2	-19.6	-19.6
3	-45.1	-29.4

- Decide on where

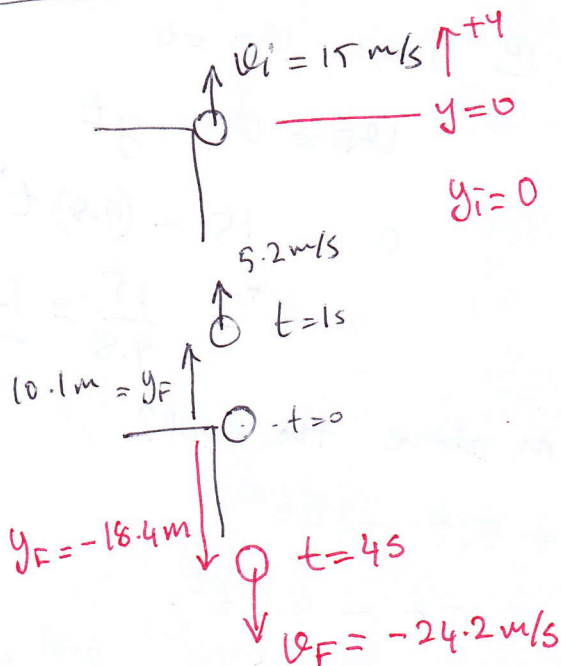
$$y = 0$$

$$y_f = 0 + 0 - \frac{1}{2} (9.8) 1^2$$

$$= -4.9 \text{ m}$$

$$v_f = 0 - (9.8) 1$$

Ex:



a) $y_f, v_f = ?$ @ $t = 1 \text{ s}$

$$v_f = v_i - g t = 15 - 9.8(1) = 5.2 \text{ m/s}$$

$$y_f = 0 + 15(1) - \frac{9.8}{2} (1^2) = 10.1 \text{ m}$$

b) $y_f, v_f = ?$ @ $t = 4 \text{ s}$

$$v_f = 15 - 9.8(4) = -24.2 \text{ m/s}$$

$$y_f = 0 + 15(4) - \frac{9.8}{2} (4^2) = -18.4 \text{ m}$$

c) what is the ball's velocity when its height is 5m?

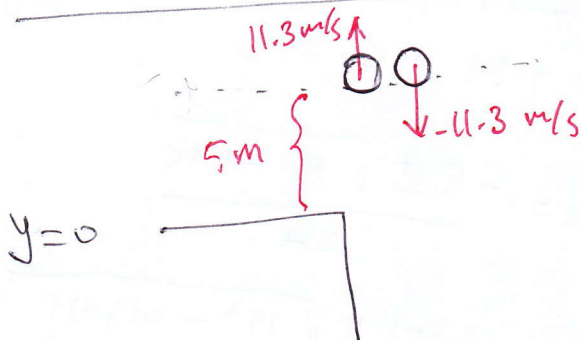
$$v_f = ? \text{ @ } y_f = 5 \text{ m}$$

$$v_f^2 = v_i^2 - 2g(y_f - y_i)$$

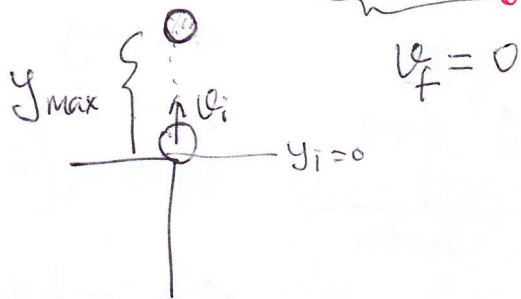
$$v_f = \sqrt{15^2 - 2(9.8)[5 - 0]}$$

$$v_f = \sqrt{127} \rightarrow -11.3 \text{ m/s}$$

$$\rightarrow +11.3 \text{ m/s}$$



d) what's ball's max height?

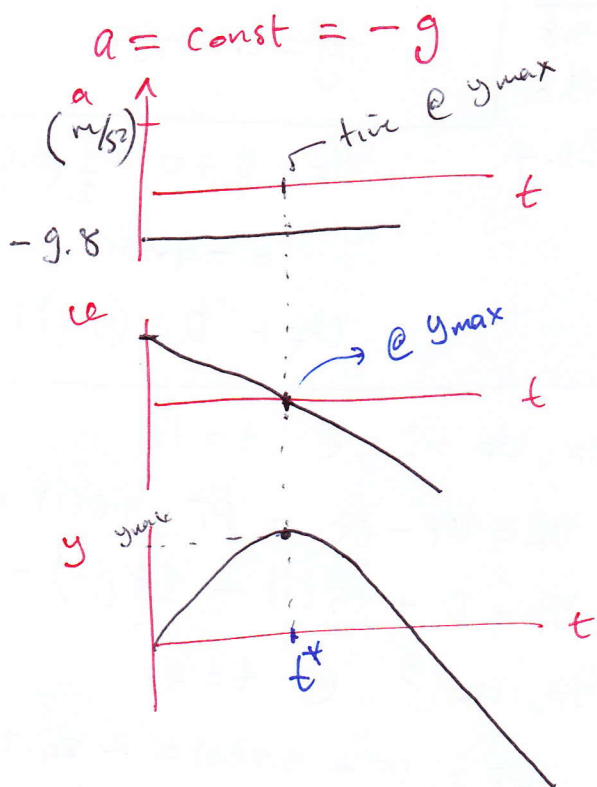


$$v_f^2 = v_i^2 - 2g(y_f - y_i)$$

$$0^2 = 15^2 - 2(9.8)[y_{\max} - 0]$$

$$y_{\max} = 11.5 \text{ m}$$

e) what's the acceleration of ball @ max. height?



tricky question

since it stops @ $y_{\max}$
 $a \neq 0$ (wrong)

$$a = -9.8 \text{ m/s}^2 \text{ @ } y_{\max} \checkmark$$

when does it reach to max height?

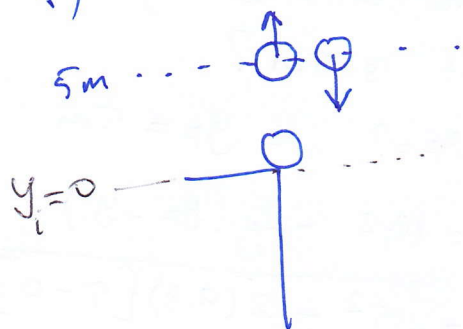
@ $y_{\max}$ $v_f = 0$

$$v_f = v_i - gt$$

$$0 = 15 - (9.8)t^*$$

$$t^* = \frac{15}{9.8} = \underline{1.53 \text{ s}}$$

f) At what times the ball is 5m above the roof?



$$y_f = y_i + v_i t - \frac{1}{2}gt^2$$

$$5 = 0 + 15t - 4.9t^2$$

$$4.9t^2 - 15t + 5 = 0$$

$$At^2 + Bt + C = 0$$

2nd degree
or
poly...

$$t_{1,2} = \frac{-B \pm \sqrt{B^2 - 4AC}}{2A}$$

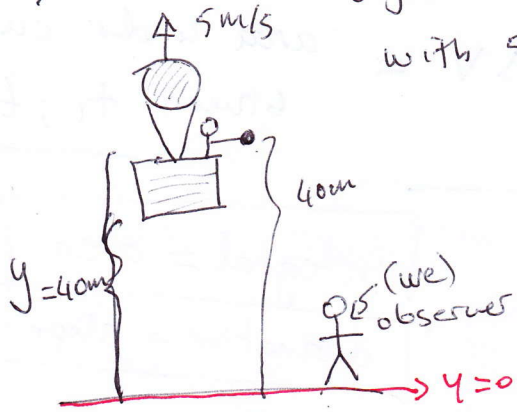
$$t_{1,2} = \frac{-(-15) \pm \sqrt{15^2 - 4(4.9)5}}{2(4.9)}$$

$$\frac{15 \pm 11.3}{9.8}$$

0.375 s ✓ 2.75 s ✓

Ex) 2.44

object is released from a hot-air balloon going up with 5 m/s. $\rightarrow$ bırakılıyor



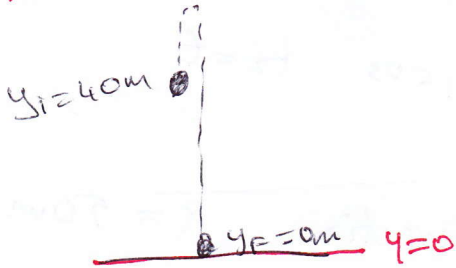
a) when does the object hit the ground?

balloon, object, the guy $\uparrow 5\text{ m/s}$

$$u_i = 5\text{ m/s } (+) \uparrow \quad t = ?$$

$$u_f = u_i - gt \quad y_f = y_i + u_i t - \frac{1}{2}gt^2$$

decide on where $y=0$



$$0 = 40 + 5t - 4.9t^2$$

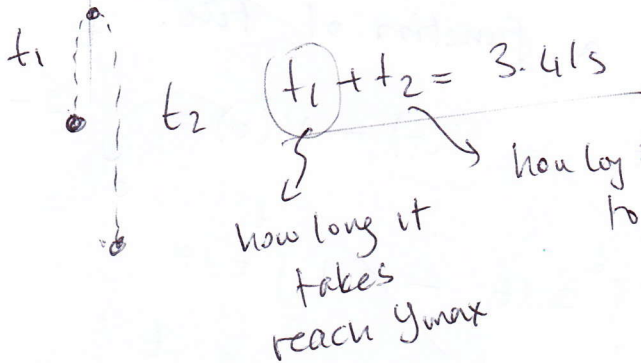
$$At^2 + Bt + C = 0$$

$$t = \frac{5 \pm \sqrt{809}}{9.8} = \frac{5 \pm 28.4}{9.8}$$

$t = 3.41\text{ s}$ total time travelled.

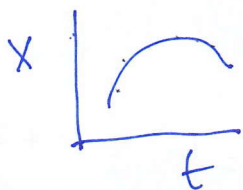
$t < 0$ cannot be ✓

$$t \rightarrow -2.39\text{ s} \quad \text{or} \quad \underline{\underline{3.41\text{ s} \checkmark}}$$

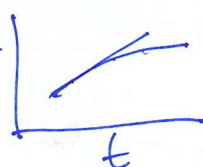


how long it takes to reach y_{max} $\rightarrow$ how long it takes to reach to ground from y_{max}

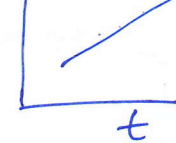
Velocity & Position by Integration



derivative $\rightarrow$

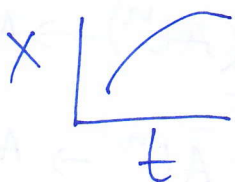


derivative $\rightarrow$

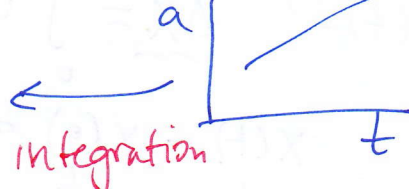
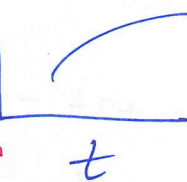


derivative = slope

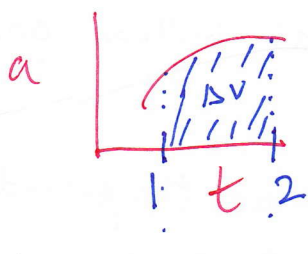
$$X = At^n \rightarrow \frac{dx}{dt} = Ant^{n-1} = v ; \quad \frac{dv}{dt} = An(n-1)t^{n-2} = a$$



integration $\leftarrow$

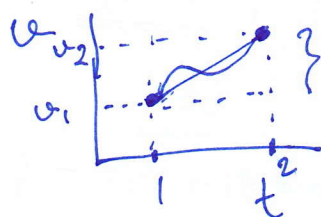


integration $\leftarrow$



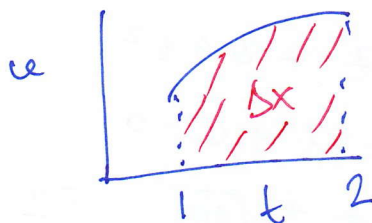
$$a(t) = f(t)$$

$$\int_{t_1}^{t_2} a(t) dt = \Delta V = \text{area under curve between } t_1; t_2$$



$$\Delta v = v_2 - v_1 = \int a(t) dt$$

integral = area
derivative = slope



$$\int_{t_1}^{t_2} v(t) dt = \Delta X = X_2 - X_1$$

$$t_1 = 0s \quad t_2 = t$$

ex: at $t=0s$ $v = 10 \text{ m/s}$ +x direction. $X = 50 \text{ m}$
 $a_x = 2 - 0.1t$

a) Find v_x ; X as a function of time.

$$\Delta v = \int_{t_1}^{t_2} a(t) dt = \underbrace{v(t)}_{?} - v(0) = \int_0^t (2 - 0.1t) dt$$

$$v(t) = v(0) + \int_0^t 2 dt - 0.1 \int_0^t t dt$$

$$= v(0) + 2t \Big|_0^t - 0.1 \frac{t^2}{2} \Big|_0^t$$

$$= 10 \text{ m/s} + [2t - 2(0)] - 0.1 \left[\frac{t^2}{2} - \frac{0^2}{2} \right]$$

$$v(t) = 10 + 2t - 0.05t^2$$

$$v(t=1s) = 10 + 2 - 0.05(1) = 11.95 \text{ m/s}$$

$$X(t) = ? \quad \Delta X = \int_0^t v(t) dt$$

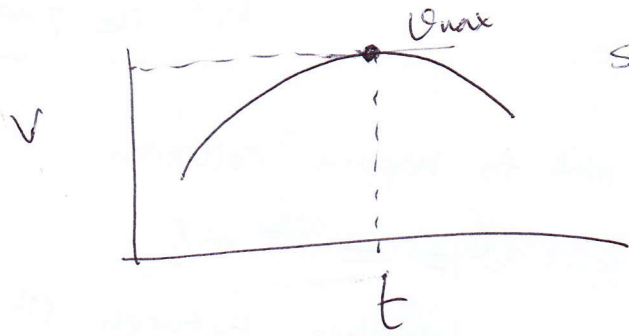
$$X(t) - X(0) = \int_0^t (10 + 2t - 0.05t^2) dt$$

$$X(t) = 50 + 10t \Big|_0^t + \frac{2t^2}{2} \Big|_0^t - 0.05 \frac{t^3}{3} \Big|_0^t$$

$$(X(t) = 50 + 10t + t^2 - \frac{0.05}{3} t^3)$$

$$\left\{ \begin{array}{l} \frac{d}{dt} (At^n) \rightarrow Ant^{n-1} \\ \int At^n \rightarrow A \frac{t^{n+1}}{n+1} \end{array} \right.$$

b) what's the value of max velocity? $v_x \equiv \max$ ③



slope @ $v_{\max} = 0 = \text{slope} = \frac{dv}{dt}$

$$a = \frac{dv}{dt} = 2 - 0.1t = 0$$

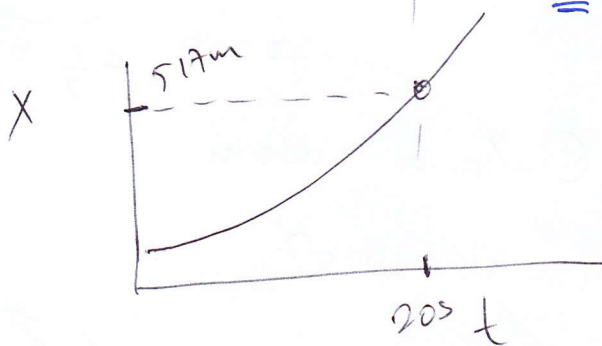
$$t = \frac{2}{0.1} = 20 \text{ s}$$

$$v_{\max}(t=20\text{s}) = 10 + 2t - 0.05t^2 = 30 \text{ m/s}$$

c) where is the car when it reaches max velocity?

$$x(t=20\text{s}) = 50 + 10(20) + 20^2 - \frac{0.05}{3}(20^3)$$

$$= 517 \text{ m}$$



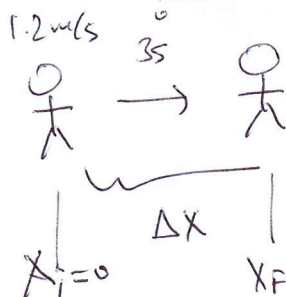
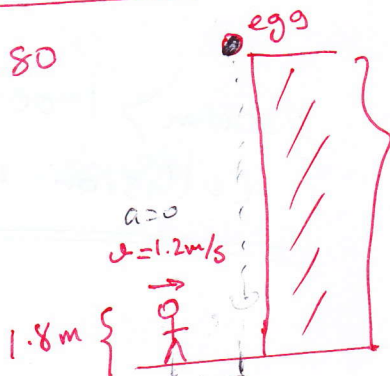
$$a \quad \Delta v = \int a \, dt$$

$$\Delta v = \int a \, dt$$

$$\Delta x = \int v \, dt$$

$$v(t_2) - v(t_1) = \Delta v = \int_{t_1}^{t_2} a(t) \, dt$$

2.80



46 m

want to release the egg so it hits to physics prof.

where would prof. be when you

$v_i = 0 \leftarrow$ (release) the egg?

①: how long will it take for egg to reach $y = 1.8 \text{ m}$? $t = ?$

$$y_F = y_i + v_i t - \frac{1}{2} g t^2$$

$$1.8 = 46 + 0 - 4.9 t^2$$

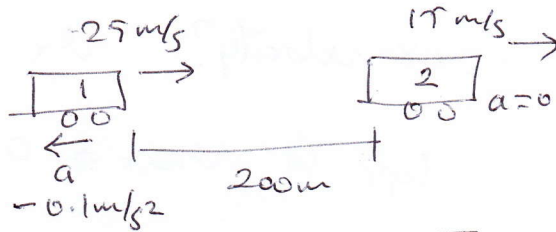
$$t = \sqrt{\frac{46 - 1.8}{4.9}} = 3 \text{ s}$$

$$x_F = x_i + v_i t + \frac{1}{2} a t^2$$

$$x_F = 1.2(3) = 3.6 \text{ m}$$

2.70

- { medium
- { more calculation
- { easy calc.



will the 1st car
hit the 2nd car?

collision? not to happen collision

$$v_{1f} = 15 \text{ m/s}$$

distance between 1st-2nd

$$\Delta L \geq 0$$

1st way

how long it takes 1st
to slow down to 15 m/s?

$$v_f = v_i + at$$

$$15 = 25 - (0.1)t$$

$$t = \frac{10}{0.1} = 100 \text{ s}$$

total distance travelled by 1st
in 100s?

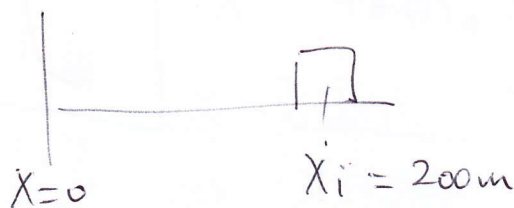
$$x_f = x_i + v_i t + \frac{1}{2} at^2$$

$$0 + 25(100) + \frac{1}{2}(-0.1)(100)^2$$

$$2500 - \frac{1}{2} 10^3$$

$$\textcircled{1} x_f = 2000 \text{ m}$$

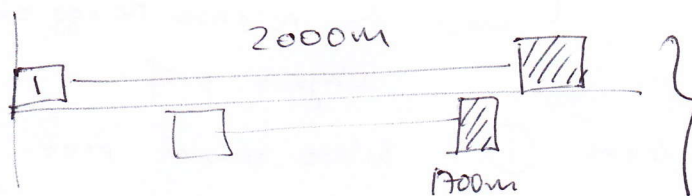
how far does the 2nd car travel in 100s?



$$x_f = x_i + v_i t + \frac{1}{2} at^2$$

$$= 200 + 15(100)$$

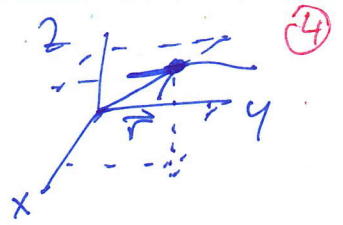
$$= 1700 \text{ m}$$



$2000 \text{ m} > 1700 \text{ m}$
collision ✓

chapter 3

Motion in 2d & 3d



chapter 2

motion in 1d

$$\begin{matrix} x & \rightarrow & \vec{r} \\ v & \rightarrow & \vec{v} \\ a & \rightarrow & \vec{a} \end{matrix}$$

3d

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$x \Rightarrow \Delta x \Rightarrow \frac{\Delta x}{\Delta t} = \bar{v} \text{ (ave. vel.)} \quad \vec{\bar{v}} = \frac{\Delta \vec{r}}{\Delta t} \text{ ave. vel. 3d}$$

$$\hookrightarrow \frac{dx}{dt} = v \text{ (ins. vel.)} \quad \frac{d\vec{r}}{dt} = \vec{v} \text{ inst. vel. 3d}$$

$$\vec{v} \Rightarrow \frac{\Delta \vec{v}}{\Delta t} = \vec{\bar{a}} \text{ (ave. acc.) 3d}$$

$$\hookrightarrow \frac{d\vec{v}}{dt} = \vec{a} \text{ (inst. acc.) 3d}$$

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

$$\text{inst. vel. } \vec{v} = v_x\hat{i} + v_y\hat{j} + v_z\hat{k}$$

$$\text{inst. acc. } \vec{a} = a_x\hat{i} + a_y\hat{j} + a_z\hat{k}$$

$$\frac{dx}{dt} \equiv \text{derivative (polynomial func.)}$$

$$\Delta x = x_F - x_i = x(t_F) - x(t_i)$$

$$\frac{d\vec{r}}{dt} = \frac{dx}{dt}\hat{i} + \frac{dy}{dt}\hat{j} + \frac{dz}{dt}\hat{k}$$

$$\vec{v} = v_x\hat{i} + v_y\hat{j} + v_z\hat{k}$$

$$\frac{\Delta \vec{r}}{\Delta t} = \frac{\Delta x}{\Delta t}\hat{i} + \frac{\Delta y}{\Delta t}\hat{j} + \frac{\Delta z}{\Delta t}\hat{k}$$

$$\vec{\bar{v}} = \bar{v}_x\hat{i} + \bar{v}_y\hat{j} + \bar{v}_z\hat{k}$$

$$\vec{\bar{a}} = \frac{\Delta v_x}{\Delta t}\hat{i} + \frac{\Delta v_y}{\Delta t}\hat{j} + \frac{\Delta v_z}{\Delta t}\hat{k}$$

$$\text{ave. acc. } \vec{\bar{a}} = \bar{a}_x\hat{i} + \bar{a}_y\hat{j} + \bar{a}_z\hat{k}$$

$$\vec{a} = \frac{dv_x}{dt}\hat{i} + \frac{dv_y}{dt}\hat{j} + \frac{dv_z}{dt}\hat{k}$$

$$\text{inst. acc. } \vec{a} = a_x\hat{i} + a_y\hat{j} + a_z\hat{k}$$

Phys I Ch3

① 26.10.20

3d

position: $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$

velocity $\vec{v} = v_x\hat{i} + v_y\hat{j} + v_z\hat{k}$

acceleration $\vec{a} = a_x\hat{i} + a_y\hat{j} + a_z\hat{k}$

inst. vel. $\vec{v} = \frac{d\vec{r}}{dt}$

inst. acc. $\vec{a} = \frac{d\vec{v}}{dt}$

$\Delta = \text{final} - \text{initial}$

ave vel. $\frac{\Delta\vec{v}}{\Delta t} = \vec{v}$

ave acc. $\frac{\Delta\vec{a}}{\Delta t} = \vec{a}$

ex:
coordinates
of object
an object

$x = 2 - 0.25t^2$

$y = t + 0.025t^3$

$z = 0$

2d
motion.

a) what's the location of the object @ $t = 2s$?

$\vec{r}(t=2s) = ?$

$\vec{r} = (2 - 0.25t^2)\hat{i} + (t + 0.025t^3)\hat{j}$

$t = 2s \quad \vec{r} = (1\hat{i} + 2.2\hat{j}) @ t = 2s$

$|\vec{r}| = \sqrt{1^2 + 2.2^2} = 2.4m$

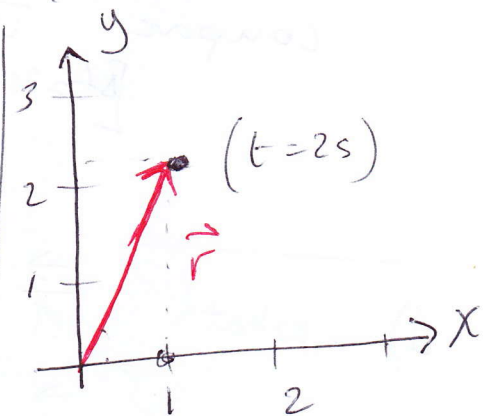
b) what's $\vec{v}$ between 0s & 2s?

$\vec{v} = \frac{\Delta\vec{r}}{\Delta t} = \frac{\Delta x}{\Delta t}\hat{i} + \frac{\Delta y}{\Delta t}\hat{j}$

$\Delta x = x_f - x_i = 2 - 0.25(2^2) - [2 - 0.25(0^2)]$
 $= -1$

$\Delta y = 2 + 0.025(2^3) - [2 + 0.025(0^3)]$
 $= 0.2$
; $\Delta t = 2 - 0 = 2$

$\vec{v} = \frac{-1}{2}\hat{i} + \frac{0.2}{2}\hat{j} = -0.5\hat{i} + 0.1\hat{j} \text{ m/s}$



$|\vec{v}| = \sqrt{0.5^2 + 0.1^2}$
 $= 0.51 \text{ m/s}$

direction
 $\theta = \tan^{-1}\left(\frac{+0.1}{-0.5}\right)$
 $\theta = 11.3^\circ$

$$|\vec{v}| = 0.51 \text{ m/s}$$

$$\theta = -11.3^\circ$$

$$= \frac{+0.1}{-0.5}$$



c) $\vec{v} = ?$ $\frac{d\vec{r}}{dt} = \frac{d}{dt} \left([2 - 0.25t^2] \hat{i} + [t + 0.025t^3] \hat{j} \right)$

$$\vec{v} = -0.5t \hat{i} + [1 + 0.075t^2] \hat{j}$$

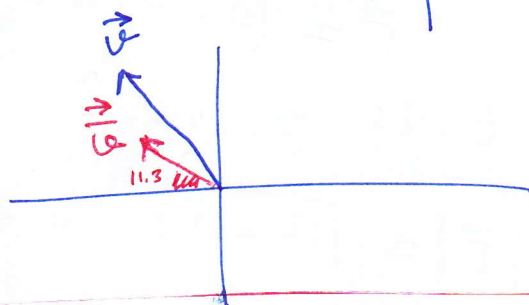
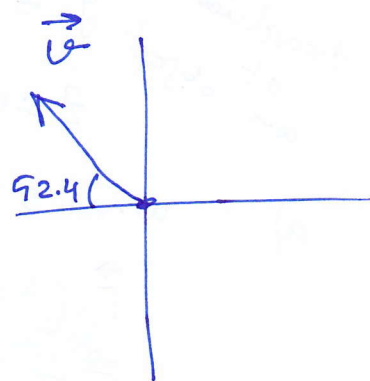
what's $\vec{v} = ?$ @ $t=2s$

$$(t=2s) \vec{v} = [-1 \hat{i} + 1.3 \hat{j}] \text{ m/s}$$

$$|\vec{v}| = \sqrt{1^2 + 1.3^2} = 1.64 \text{ m/s}$$

$$\theta = \tan^{-1}\left(\frac{+1.3}{-1}\right) = -52.4^\circ$$

compare $\vec{v}$ and $\vec{v}$ $\left[\Delta t = 2s - 0s \right]$ $t=2s$



d) what's $\frac{\Delta \vec{v}}{\Delta t} [t=2s, 0s] = ?$ $\vec{a}; \bar{a}$

ave acc. $\frac{\Delta \vec{v}}{\Delta t} = \frac{\vec{v}(t=2s) - \vec{v}(t=0s)}{2 - 0}$

$$\vec{v} = -0.5t \hat{i} + [1 + 0.075t^2] \hat{j}$$

$$\vec{v}(t=2) = -1 \hat{i} + [1.3] \hat{j}$$

$$\vec{v}(t=0) = 0 \hat{i} + 1 \hat{j}$$

$$\frac{\Delta \vec{v}}{\Delta t} = \frac{-1 \hat{i} + 1.3 \hat{j} - [1 \hat{j}]}{2} = [-0.5 \hat{i} + 0.15 \hat{j}] \text{ m/s}^2$$

$$|\vec{a}| = 0.52 \text{ m/s}^2$$

$$\theta = -16.7^\circ$$

$$\theta = \tan^{-1}\left(\frac{+0.15}{-0.5}\right) = \underline{-16.7^\circ} \quad ; |\vec{a}| = 0.52 \text{ m/s}^2 \quad (2)$$

e) $\vec{a}(t=2s) = ?$

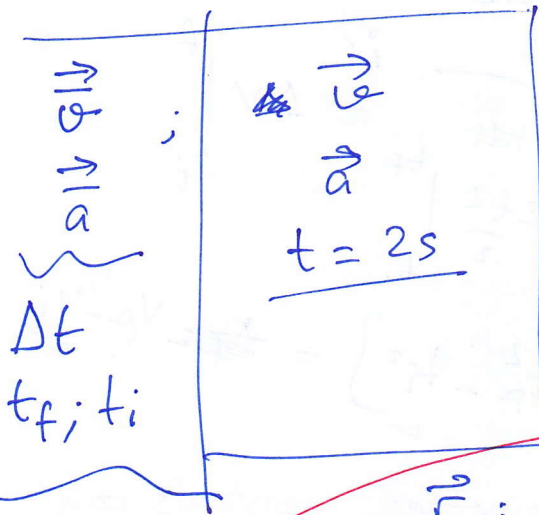
$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d}{dt} [-0.5t \hat{i} + (1 + 0.075t^2) \hat{j}]$$

$$\vec{a} = [-0.5 \hat{i} + 0.15t \hat{j}]$$

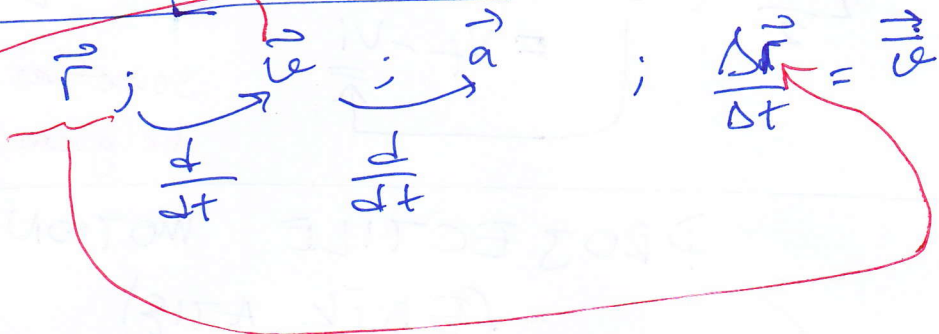
$$\vec{a}(t=2s) = [-0.5 \hat{i} + 0.3 \hat{j}] \text{ m/s}^2$$

$$|\vec{a}| = \sqrt{(-0.5)^2 + 0.3^2} = 0.58 \text{ m/s}^2$$

$$\theta = \arctan\left(\frac{+0.3}{-0.5}\right) = \underline{-31^\circ}$$



$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$



If an object is moving on a curved path,
its acceleration is always NON ZERO!! $a \neq 0$

even if $v = \text{const.}$

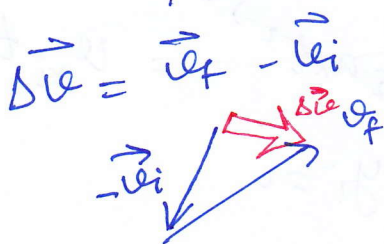
$$\frac{\Delta \vec{v}}{\Delta t} = \vec{a}$$

$$\Delta \vec{v} = \vec{v}_f - \vec{v}_i \neq 0$$

b/c direction of v_f ; v_i are different

$$v_f = v_i = v$$

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t} \neq 0$$



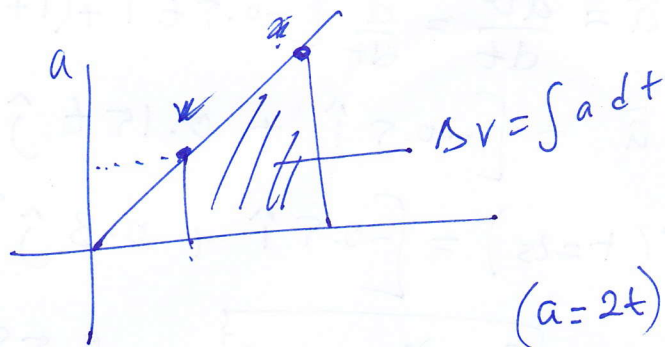
uniform circular motion
 $\hookrightarrow (v = \text{const})$
 $a \neq 0$

nonuniform circular motion
 $v \neq \text{const}$ $a \neq 0$

$$r \rightarrow v \rightarrow a$$

↖ ↗
int

ture:



$$a = \frac{dv}{dt}$$

$$\int a dt = \int dv$$

$$2t dt = dv$$

$$\left. \frac{2t^2}{2} \right|_{t_i}^{t_f} = \Delta v \Big|_i^f$$

$$\int 2t dt$$

$$2 \frac{t^2}{2} + C = \Delta v$$

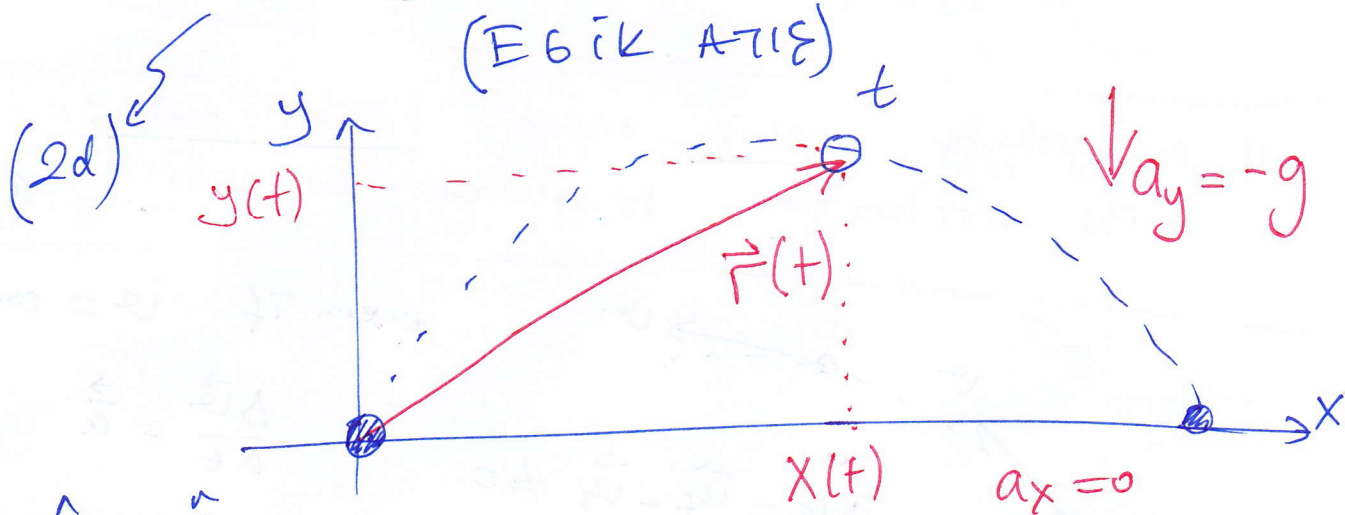
$$= v_f - v_i$$

$$\left[t_f^2 - t_i^2 \right] = v_f - v_i$$

Sometimes constants can be given in v_i ; v_f values.

PROJECTILE MOTION

(E61K ATIS)



$$\vec{r} = x\hat{i} + y\hat{j}$$

$$\vec{v} = v_x\hat{i} + v_y\hat{j}$$

$$\vec{a} = a_x\hat{i} + a_y\hat{j}$$

$$\vec{a} = -g\hat{j}$$

$$y_f = y_i + v_{yi}t - \frac{1}{2}gt^2 = v_{yi}t - \frac{1}{2}gt^2$$

$$x_f = x_i + v_{xi}t + \frac{1}{2}a_x t^2 = v_{xi}t$$

$$x_i = 0; y_i = 0$$

$$v_{yf} = v_{yi} - gt = \frac{d}{dt}(y_f)$$

inst. velocity in y direction.

$$= \frac{d}{dt}(v_{yi}t - \frac{1}{2}gt^2)$$

$$\underline{\underline{v_{xf} = \frac{dx}{dt} = \frac{d}{dt}(v_{xi}t) = \underline{\underline{v_{xi}}}}}$$

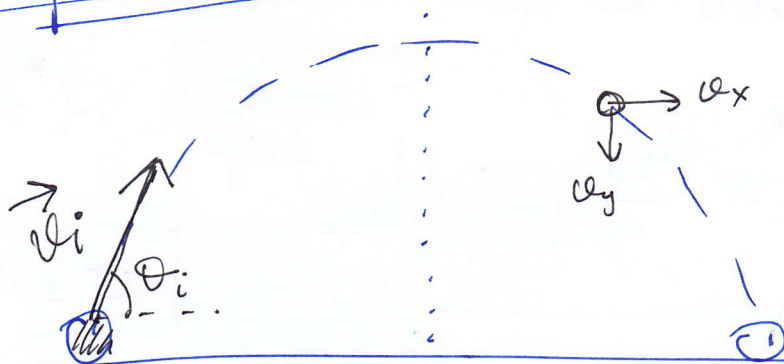
(3)

velocity ; (speed) is const. along X direction

$v_{xf} = v_{xi} = v_x$	$a_x = 0$	$t_i = 0$
(4) $X = v_x t$	$X_i = 0$ $X_f = X$	$t_f = t$

y ; $\hat{j}$
direction

$v_{yf} = v_{yi} - gt$	(1)
$y_f = v_{yi}t - \frac{1}{2}gt^2 + y_i$	(2)
$v_{yf}^2 = v_{yi}^2 - 2g(y_f - y_i)$	(3)



- How high does it go? $y_{max} = ?$
- How long does it stay in air? $t_{max} = ?$

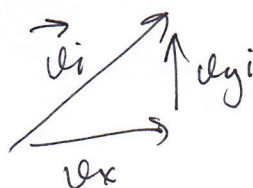
$\vec{v}_i ; \theta$ must be given.

- How far does it go in X direction
Range (menzıl) = ?

$$\underline{\underline{\vec{v}_i = v_x \hat{i} + v_{yi} \hat{j}}}$$

$$v_x = v_i \cos \theta$$

$$\underline{\underline{v_{yi} = v_i \sin \theta}}$$



How high does it go?



@ y_{max} $v_{yf} = 0$

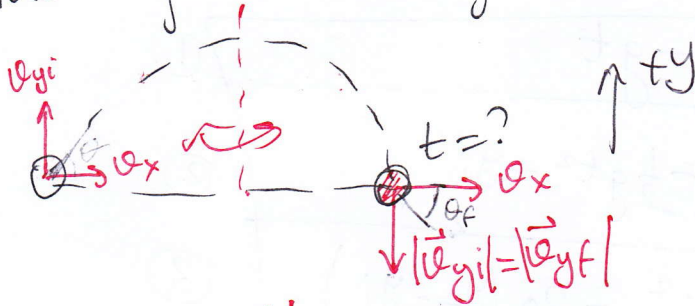
$$y_f = y_i + v_{yi}t - \frac{1}{2}gt^2$$

$$v_{yf}^2 = v_{yi}^2 - 2g(y_f - y_i)$$

$$0 = v_{yi}^2 - 2g(y_{max} - 0)$$

$$y_{max} = \frac{v_{yi}^2}{2g} = \frac{(v_i \sin \theta)^2}{2g}$$

How long does it stay in air?



symmetric motion

b/c there is no air friction!

$$v_{yf} = v_{yi} - gt$$

$$-v_{yi} = v_{yi} - gt$$

time to max height

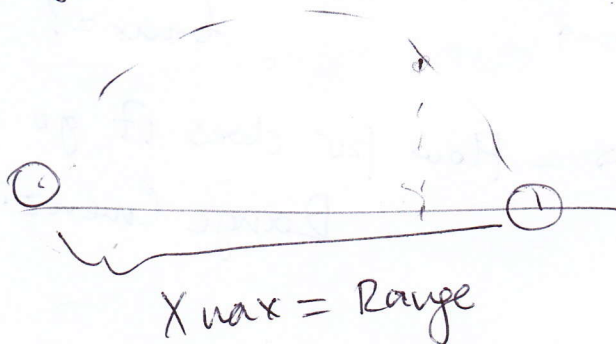
$$\frac{t^*}{2} = \frac{v_{yi}}{g}$$

time of flight

$$t^* = \frac{2v_{yi}}{g}$$

$$t^* = 2 \frac{v_i \sin \theta}{g}$$

Range of motion ; $X_{max} = ?$



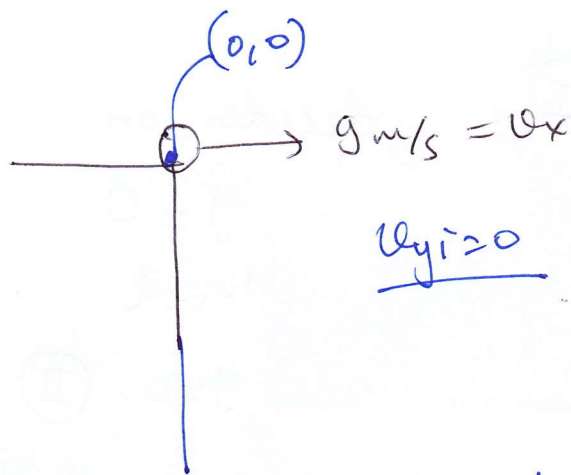
$$X = v_x t^* = \text{Range}$$

$$R = v_x \frac{2v_{yi}}{g}$$

$$= v_i \cos \theta \frac{2v_i \sin \theta}{g}$$

$$R = \frac{2v_i^2 \cos \theta \sin \theta}{g}$$

ex:



location? @ $t = 2s$

$$x_f = ?$$

$$x_i = 0$$

$$y_f = ?$$

$$y_i = 0$$

$$y_f = y_i + v_{yi}t - \frac{1}{2}gt^2 = -\frac{9.8(4)}{2}$$

$$x_f = v_x t = 9(2) = 18m$$

$$y_f = -19.6m$$

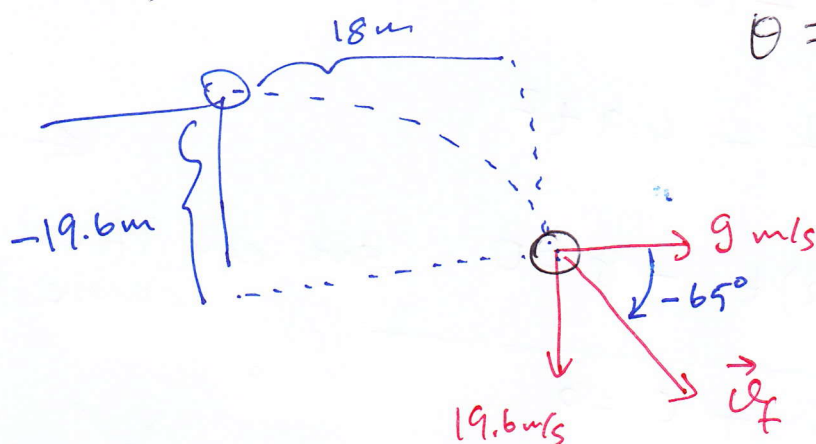
$$v_{yf} = ? \quad \vec{v}(t=2s) = ?$$

$$\begin{aligned} v_{yf} &= v_{yi} - gt \\ &= -9.8(2) \\ &= -19.6 \text{ m/s} \end{aligned}$$

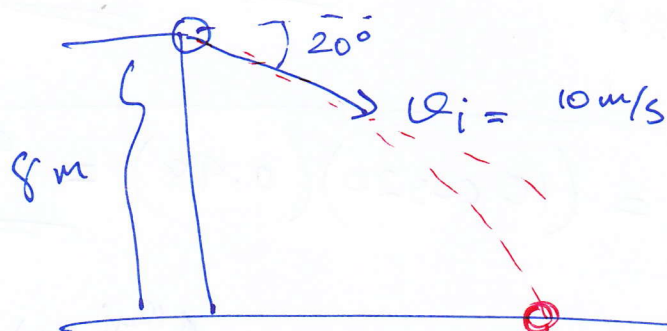
$$\begin{aligned} \vec{v} &= v_x \hat{i} + v_{yf} \hat{j} \\ &= [9\hat{i} - 19.6\hat{j}] \text{ m/s} \end{aligned}$$

$$|\vec{v}| = \sqrt{9^2 + 19.6^2} = \underline{\underline{21.6 \text{ m/s}}}$$

$$\theta = \tan^{-1}\left(\frac{-19.6}{9}\right) = -65^\circ$$



ex:

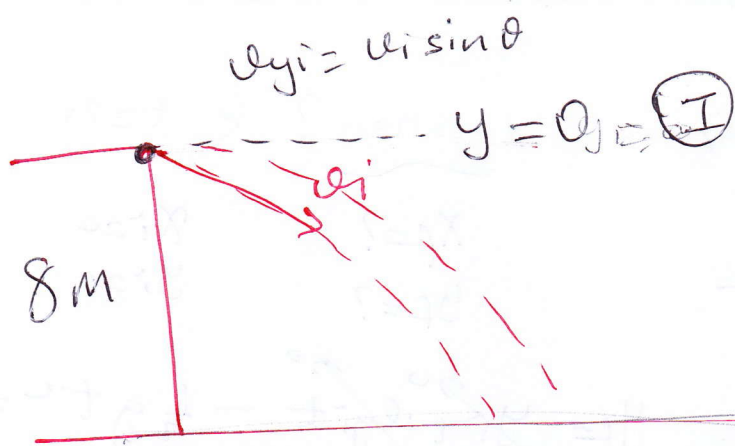


How far horizontally will the ball hit the ground

$$\begin{aligned} X &= v_x t \\ &= (v_i \cos \theta) t \end{aligned}$$

$$\begin{aligned} v_{yi} - gt &= v_{yf} \\ y_i + v_{yi}t - \frac{1}{2}gt^2 &= y_f \end{aligned}$$

t = how long will it stay in air?



decides on
 $y = 0$
level

(I) $y_i = 0$

$y_f = -8m \Rightarrow y_f = y_i + v_{yi}t - \frac{1}{2}gt^2$

$-8 = 0 + (10 \sin 20^\circ)t - \frac{9.8}{2}t^2$

or
(II)

$y_i = 8m$ $y_f = 0$

$v_{yi} \begin{cases} \rightarrow (+) \\ \rightarrow (-) \end{cases} ?$



$v_{yi} = v_i \sin \theta = -10 \sin 20^\circ = -3.42 \text{ m/s}$

$-8 = (-3.42)t - 4.9t^2$

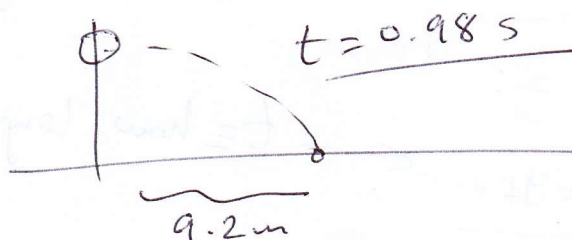
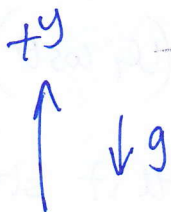
$4.9t^2 + (3.42)t - 8 = 0$ see eqn if you choose (II)

$At^2 + Bt + C = 0$

$t_{1,2} = \frac{-B \pm \sqrt{B^2 - 4AC}}{2A}$

$\begin{cases} \rightarrow -1.7 \text{ s} \\ \rightarrow +0.98 \text{ s} \end{cases}$

$x = v_x t = (10 \cos 20^\circ)(0.98) = 9.2 \text{ m}$



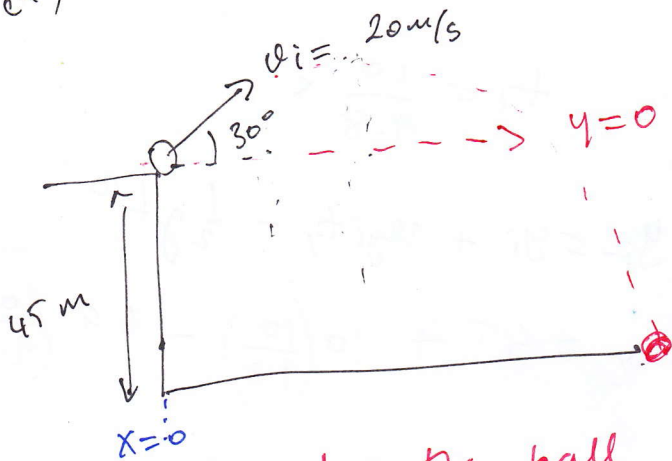
$\begin{cases} \uparrow v_{yi} (+) \\ \downarrow v_{yi} (-) \end{cases}$

projectile motion

(1)

02.11.2020

ex.)



b) How far does the ball go in x direction?

Range = ?

$$\begin{aligned} X_f &= X_i + v_x t \\ R = X_f - X_i &= 0 = (v_i \cos \theta) t \\ &= 20 \frac{\sqrt{3}}{2} (4.22) \\ &= 73.1 \text{ m} \end{aligned}$$

a) what is the time of flight?
(havada kalmi sathi)

$$\begin{aligned} v_{iy} &= v_{yi} = v_i \sin \theta \\ &= 20 \frac{1}{2} = 10 \text{ m/s} \end{aligned}$$

$$y_f = y_i + v_{yi} t - \frac{1}{2} g t^2$$

$$-45 = 0 + 10t - 4.9t^2$$

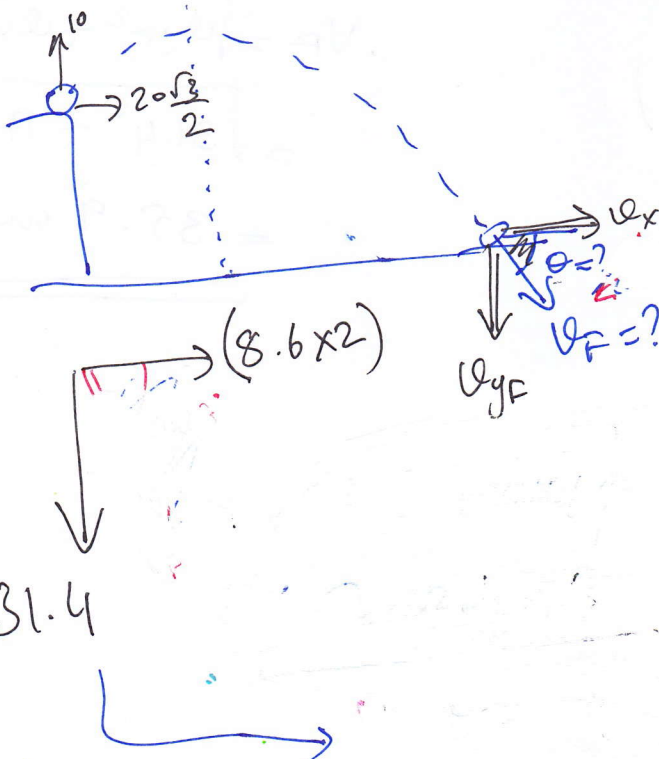
$$4.9t^2 - 10t - 45 = 0$$

$$t_{1,2} = \frac{+10 \pm \sqrt{10^2 + 4(45)(4.9)}}{2(4.9)}$$

$$t_1 = t_+ = 4.22 \text{ s} \checkmark$$

$$t_- = t_- < 0 \text{ X}$$

c) what is the final velocity just before it hits the ground?

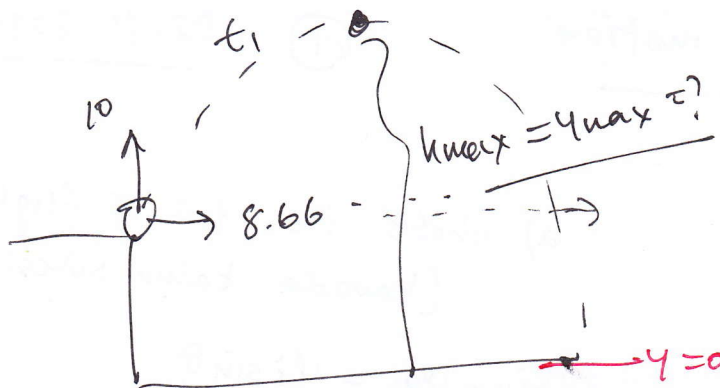


$v_f = ?$ magnitude
 $\theta = ?$ direction

$$\vec{v}_f = \vec{v}_{yf} + \vec{v}_x$$

$$\begin{aligned} v_{yf} &= v_{yi} - g t \\ &= 10 - (9.8)(4.22) \end{aligned}$$

$$v_{yf} = -31.4 \text{ m/s}$$



$$v_{yF} = v_{yi} - gt$$

$$0 = 10 - 9.8(t_1)$$

$$t_1 = \frac{10}{9.8} \text{ s}$$

2nd way

$$v_{yF}^2 = v_{yi}^2 - 2g(y_F - y_i)$$

$$0 = 10^2 - 2(9.8)(y_{\max} - 45)$$

$$y_F = y_i + v_{yi}t_1 - \frac{1}{2}gt_1^2$$

$$y_{\max} = 45 + 10\left(\frac{10}{9.8}\right) - 4.9\left(\frac{10}{9.8}\right)^2$$

=

$$45 + \frac{100}{19.6} = y_{\max}$$

Correction
on
y_F = ?

$$20 \cos 30 = 20 \frac{\sqrt{3}}{2} = 17.3$$

$$\theta_F = \tan^{-1}\left(\frac{-31.4}{17.3}\right)$$

$$\theta_F = -61.1^\circ$$

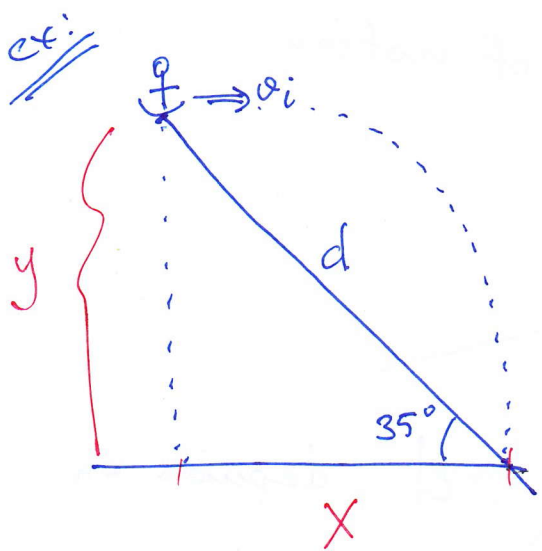


$$v_F = \sqrt{v_{yF}^2 + v_{x}^2}$$

$$= \sqrt{31.4^2 + 17.3^2}$$

$$= 35.9 \text{ m/s}$$

(2)



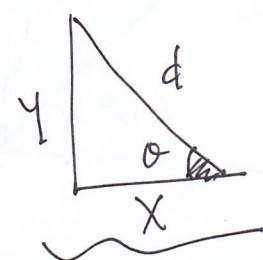
$v_i = 25 \text{ m/s}$ } horizontal velocity.
 $\theta_i = 0$

where does the sportswoman/skier land? $d=?$

time of flight is t $v_x = v_i$

$x = v_x t = 25t$

$y_F = y_i + v_{y_i} t - \frac{1}{2} g t^2$
 $0 = y + 0(t) - 4.9 t^2$
 $y = 4.9 t^2$



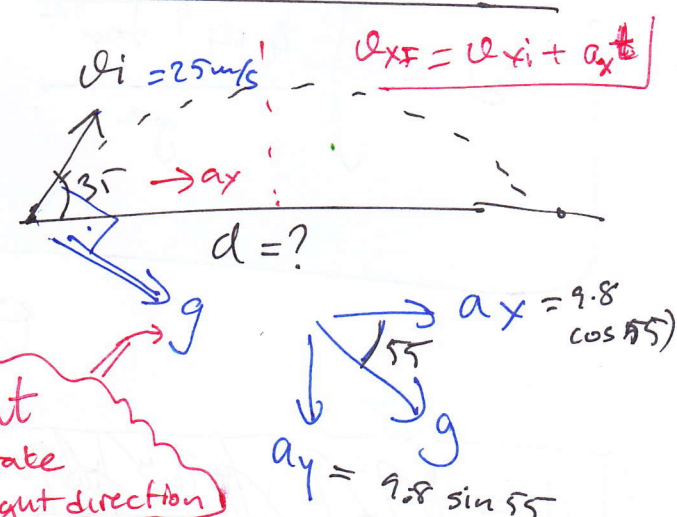
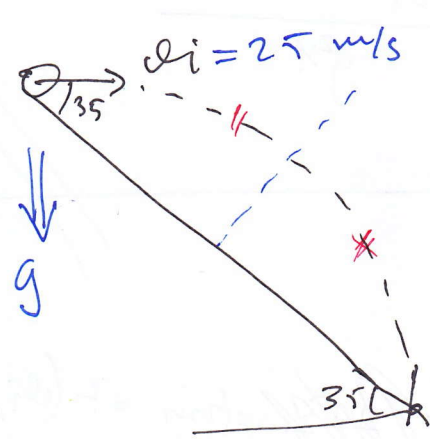
$d = \sqrt{x^2 + y^2} = \frac{x}{\cos \theta}$

$\tan 35 = \tan \theta = \frac{y}{x} = \frac{4.9 t^2}{25 t} = 0.7$
 $t = \frac{0.7 (25)}{4.9}$

$d = \sqrt{89.3^2 + 62.5^2}$
 $d = 109.0 \text{ m}$

$x = 25 (3.57) = 89.3 \text{ m}$
 $y = 4.9 (3.57)^2 = 62.5 \text{ m}$

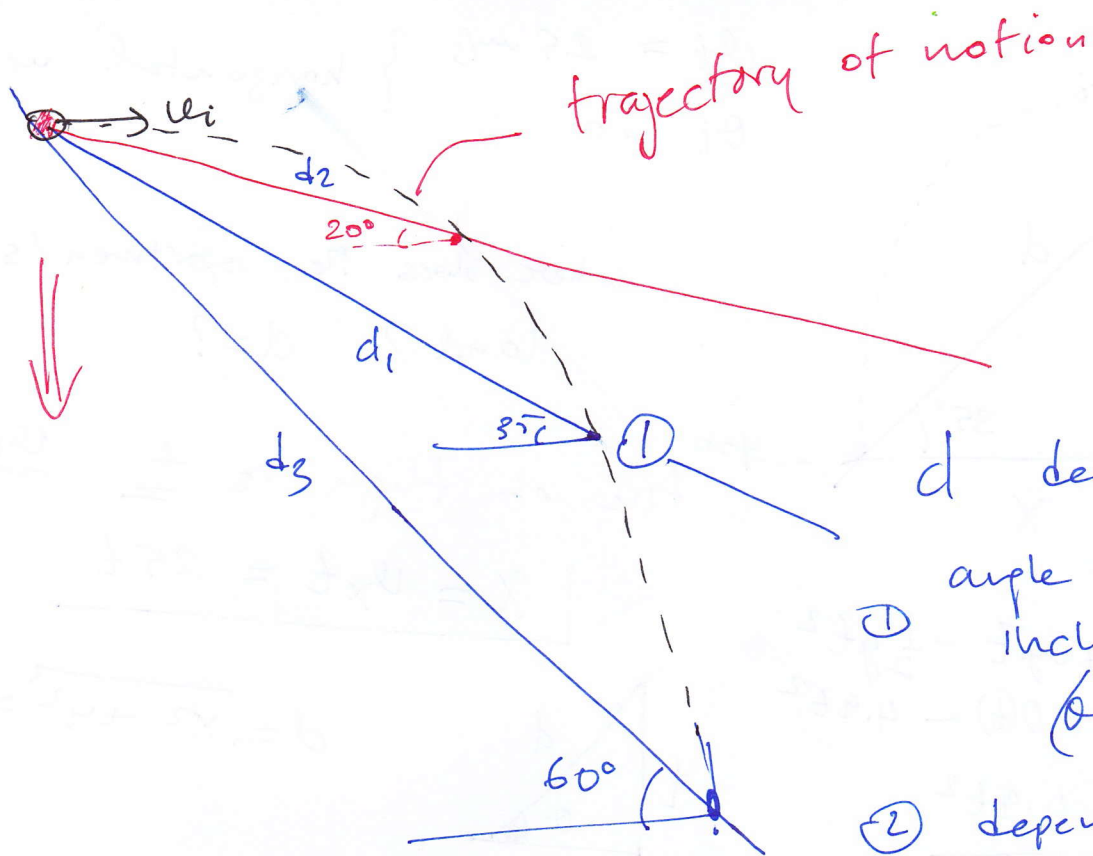
$t = 3.57 \text{ s}$



Not equivalent unless you take g in the right direction

Range = $\frac{2 v_i^2 \sin 35 \cos 35}{(9.8)} = 59.8 \text{ m}$

Range formula won't work here!!



d depends on

① angle of inclined plane ($\theta = 35^\circ$)

② depends on u_i

$$d = \sqrt{x^2 + y^2}$$

$$= \sqrt{(u_i t)^2 + \left(\frac{1}{2} g t^2\right)^2}$$

$$\tan \theta = \frac{y}{x} = \frac{\frac{1}{2} g t^2}{u_i t}$$

$$t = \frac{2 u_i \tan \theta}{g}$$

$$d = \sqrt{\frac{4 u_i^4 \tan^2 \theta}{g^2} + \frac{1}{4} g^2 \frac{16 u_i^4 \tan^4 \theta}{g^4}}$$

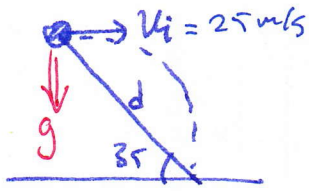
$\theta, u_i //$

$$d = \frac{2 u_i^2 \tan \theta}{g} \sqrt{1 + \tan^2 \theta}$$

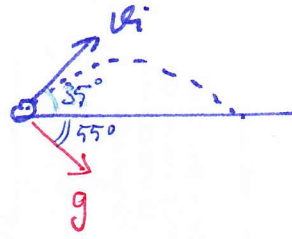
d is a function of (u_i, θ) !

$$d = \frac{2 (25)^2 \tan 35^\circ}{9.8} \sqrt{1 + [\tan(35^\circ)]^2} = 109 \text{ m}$$

Uluğ Cem Aşkın'ın çözümü



rotate



$$U_{iyi} = 14.34 \text{ m/s} = U_{yi}$$

$$U_i \cos 35 = 20.48 \text{ m/s} = U_{xi}$$

$$a_x = g \cos 55 = 5.62 \text{ m/s}^2$$

$$a_y = g \sin 55 = 8.03 \text{ m/s}^2$$

$$\text{time of flight} = t = 2 \frac{U_{yi}}{a_y} = 3.57 \text{ s} = 2 \frac{(14.34)}{8.03}$$

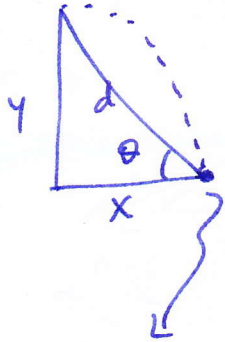
$$\text{Range } X_F = X_i + U_{xi}t + \frac{1}{2}a_x t^2$$

$$= 0 + (20.48)(3.57) + \frac{1}{2}(5.62)(3.57)^2 = 108.93 \approx 109 \text{ m}$$

* Not: Bu aşamada x ve y yönünde ivme var onun için x yönündeki a_x ivmesini uygun şekilde kullanmak gerekiyor.

Bu sorudaki çözümümüzde

genel bir soru



$$\tan \theta = \frac{y}{x} \text{ kullanmıştık}$$

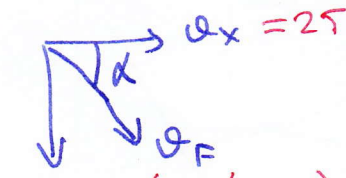
$\tan \theta \neq \frac{U_y}{U_x}$ esit değildir; böyle yazamayız.

$$\text{çünkü } U_{yF} = U_{yi} - gt = (-9.8)t$$

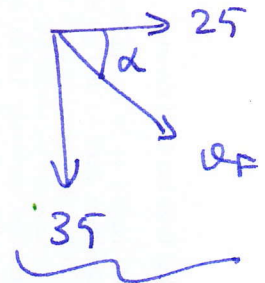
$$U_x = U_i = 25 \text{ m/s}$$

topun yuzeye
dördüğü noktadaki

$$\alpha \neq 35^\circ$$

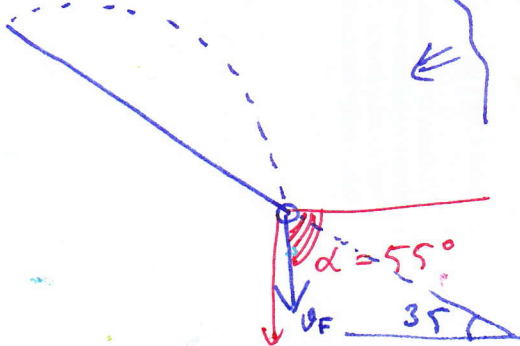


$$U_{yF} = (9.8)(3.57) = 34.99 \approx 35$$



$$\alpha = \tan^{-1} \left(\frac{-35}{25} \right)$$

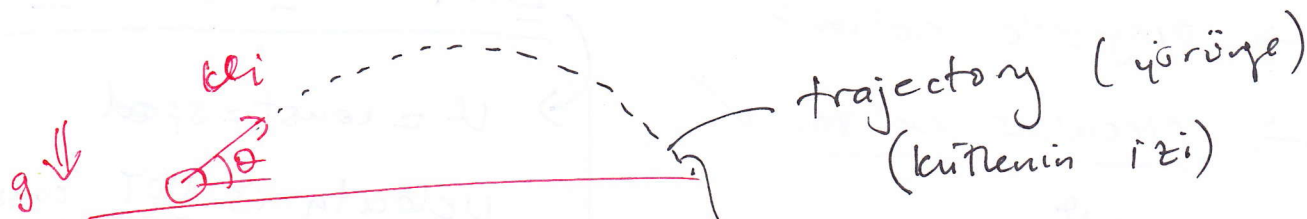
$$\alpha = -54.5 \approx -55^\circ$$



$$\alpha = 55^\circ \neq 35^\circ = \theta$$

projectile motion

3



$$y(t) = y_i + v_{yi}t - \frac{1}{2}gt^2$$

$y(x) = ?$ Function of trajectory in terms of x .

$$y(t) = y_i + v_{yi} \frac{x}{v_x} - \frac{1}{2}g \frac{x^2}{v_x^2}$$

$\downarrow$
 x

$$x = v_x t$$

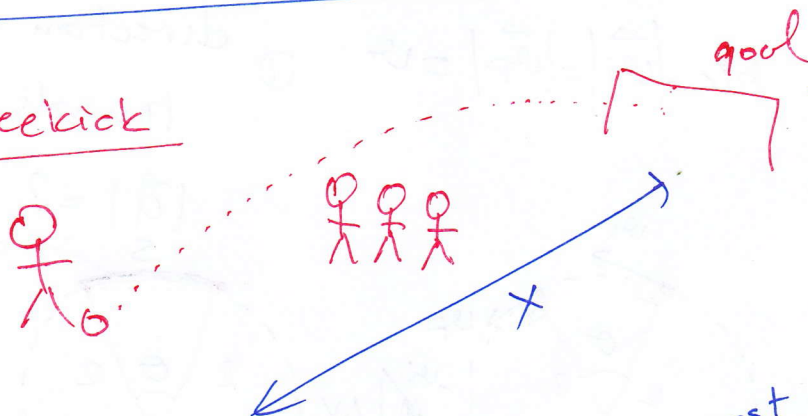
$$t = \frac{x}{v_x}$$

$$y(x) = y_i + v_i \sin \theta \frac{x}{v_i \cos \theta} - \frac{g x^2}{2 v_i^2 \cos^2 \theta}$$

$$y(x) = y_i + \tan \theta x - \frac{g}{2 v_i^2 \cos^2 \theta} x^2$$

$$y(x) = A + Bx + Cx^2$$

Freekick

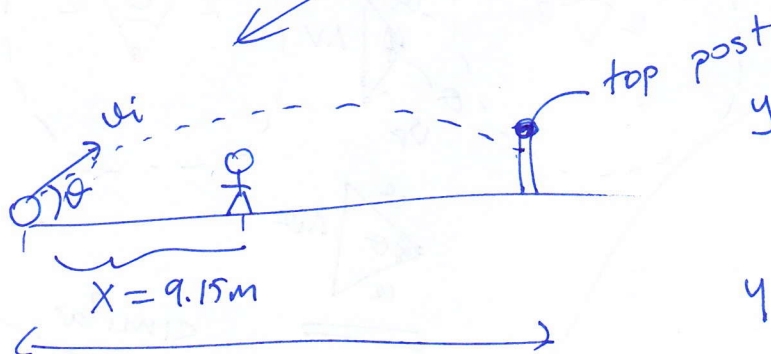


$$x = v_x t$$

$$y_f = y_i + v_{yi}t - \frac{1}{2}gt^2$$

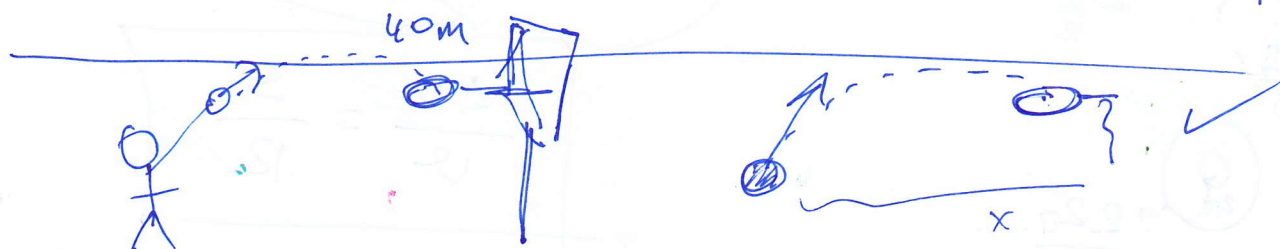
$$v_{yf} = v_{yi} - gt$$

$$v_{yf}^2 = v_{yi}^2 - 2g(\Delta y)$$



$$y(x = 9.15 \text{ m}) > \text{opponents height}$$

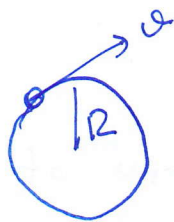
$$y(x = 40 \text{ m}) < \text{height of top post}$$



motion in 2d & 3d

↳ projectile motion ✓

↳ circular motion ✓

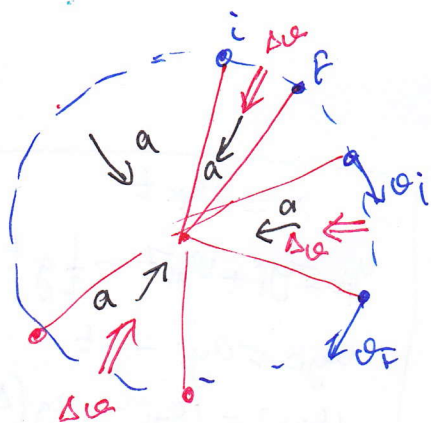


acceleration of
HCM?

$$a = \frac{v^2}{R}$$

average acceleration

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t} = \frac{\vec{v}_F - \vec{v}_i}{\Delta t}$$



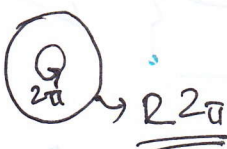
b/c $|\vec{v}_i| = |\vec{v}_F| = v$

① direction of $\vec{a}$ towards center ✓

S = arclength
= yay uzunluğ

$$S = R\theta$$

↑
radian



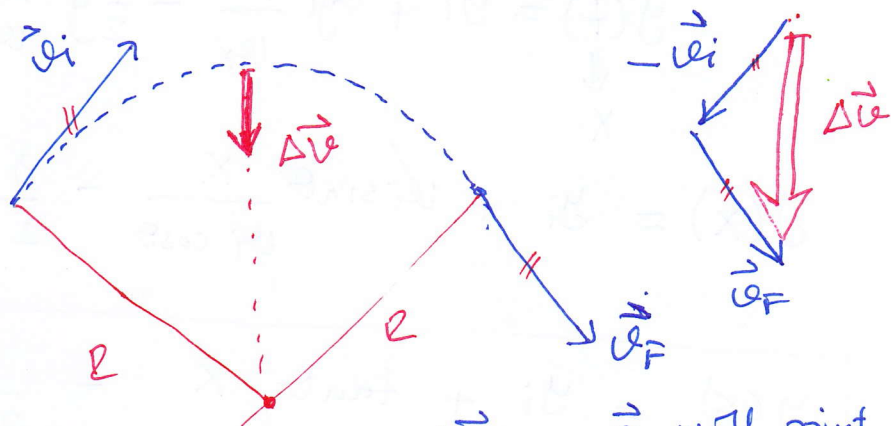
Uniform circular motion

↳ $v = \text{const} = \text{speed}$

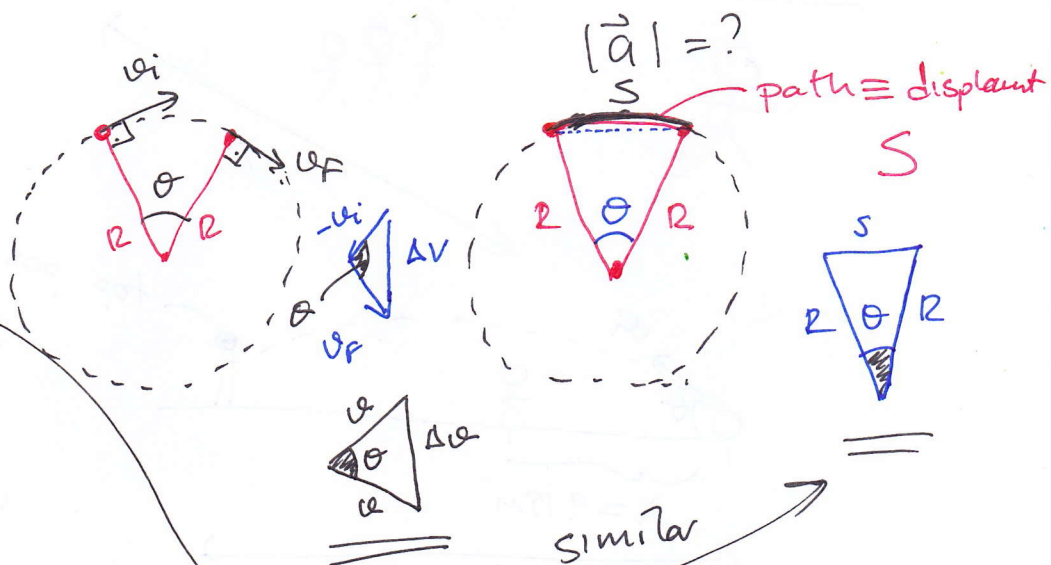
velocity is NOT const.

↳ radius const.

$$\text{② } \text{HCM } v = \text{const} \\ R = \text{const}$$



$\Delta \vec{v}$ or $\vec{a}$ will point towards center.



$$\frac{\Delta v}{v} = \frac{S}{R}$$

$$\frac{\Delta \omega}{\omega} = \frac{s}{R} ; a = \frac{\Delta \omega}{\Delta t} = \frac{\omega}{\Delta t} \frac{s}{R} = \frac{\omega}{R} \left(\frac{s}{\Delta t} \right) \quad (4)$$

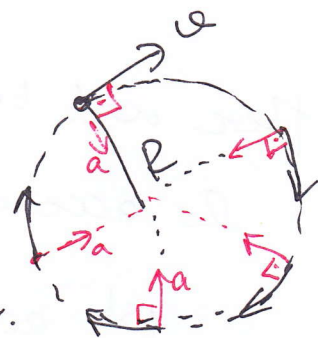
$$\Delta \omega = \omega \frac{s}{R}$$

$$\text{velocity} = \frac{s}{\Delta t} = \frac{\text{displacement}}{\text{time}}$$

$$a = \frac{\omega^2}{R}$$

$$a \text{ towards center ; } a = \frac{\omega^2}{R}$$

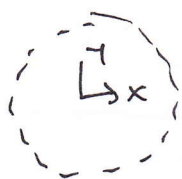
UCM



we don't want to write in xy coordinates.

changes where you are

→ on your location



$r \equiv$ direction from center to out

$\theta \equiv$ " of rotation



$$\vec{a} = a(-\hat{r}) = \frac{\omega^2}{R} -\hat{r} \text{ toward the center}$$



1 revolution $\equiv$ 1 tur

$$X = \omega t$$

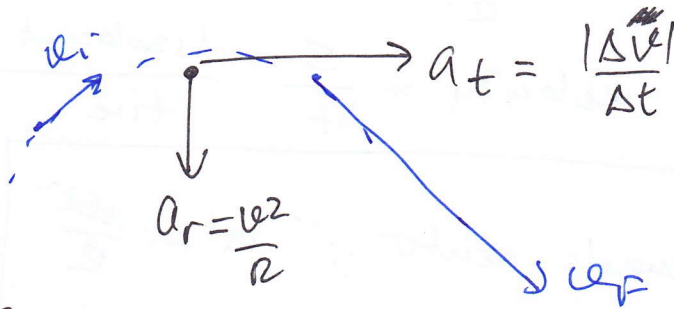
$$2\pi R = \omega T$$

T : period
time it takes
for one
revolution.

$$a = \frac{\omega^2}{R} = \left(\frac{2\pi R}{T} \right)^2 \frac{1}{R} = \frac{4\pi^2 R}{T^2} \quad (\text{UCM})$$

non uniform circular motion.

$$v \neq \text{const}$$



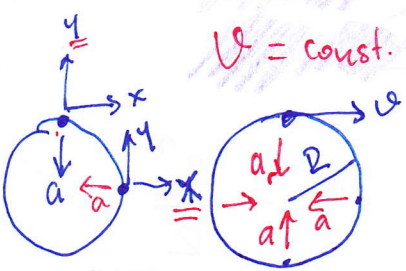
there will be
2 acceleration

$$1^{\text{st}} \text{ acc} = a_{\text{radial}} = \frac{v^2}{R} \quad (\text{like } \overset{\text{uniform}}{\text{circular motion}})$$

$$a_{\text{tangential}} = \frac{|\Delta \vec{v}|}{\Delta t}$$

more on next lecture

Uniform circular motion



$v = \text{const.}$

$a_r = a_{\text{rad}} = \frac{v^2}{R} \equiv \text{centrifugal force}$

$\vec{a}_r = \frac{v^2}{R} (-\hat{r})$

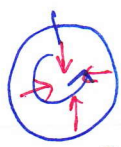
$x, y \rightarrow r, \theta$

because its more convenient!

$T = \text{period}$; time it take for 1 rotation

UCM

$a_r = \frac{v^2}{R}$



$a_r = 4\pi^2 \frac{R}{T^2}$

$\frac{2\pi R}{T} = v$

If $R = 5\text{m}$; 1 rotation takes 4 sec.

$v = \frac{2\pi R}{T} = \frac{2(3.14)5}{4} \text{ m/s}$

$a_r = \frac{v^2}{R} \checkmark$

non-uniform circular motion

$v \neq \text{const.}$ $\rightarrow$ speed up
 $\rightarrow$ slow down

$\vec{a} = \frac{d\vec{v}}{dt}$ $\rightarrow$ a_{radial}
 $\rightarrow$ $a_{\text{tan}} \equiv \text{tangential}$

$v \neq \text{const}$

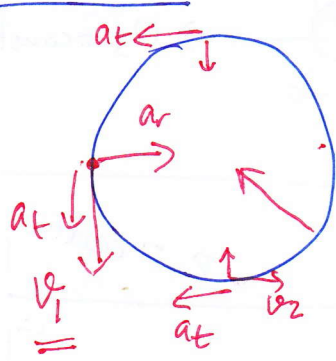
$a_{\text{rad}} = \frac{v^2}{R}$

$a_{\text{tan}} = \frac{d|\vec{v}|}{dt} = \left| \frac{dv}{dt} \right|$



$\vec{a}_r \perp \vec{v}$; $\vec{a}_t \parallel \vec{v}$

NLCM



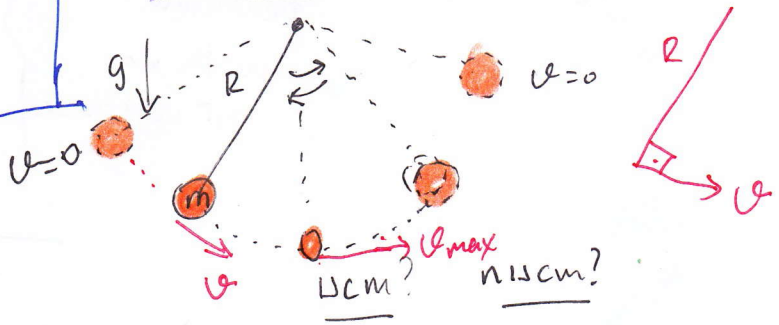
$a_r = \frac{v^2}{R}$

$a_t = \left| \frac{d\vec{v}}{dt} \right|$

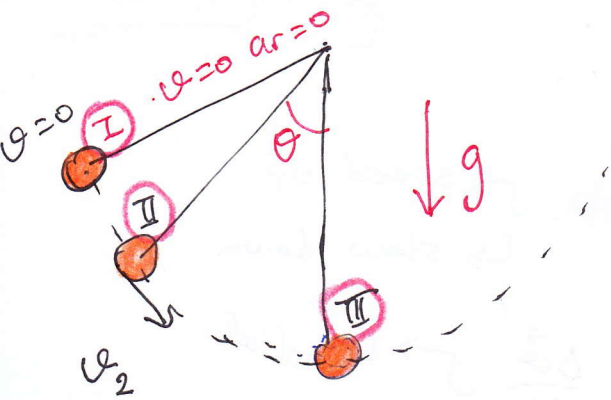
$\vec{a} = a_r(-\hat{r}) + a_t \hat{\theta}$

$\vec{a} = \frac{v^2}{R} (-\hat{r}) + \left| \frac{d\vec{v}}{dt} \right| \hat{\theta}$

Pendulum = Sarkas

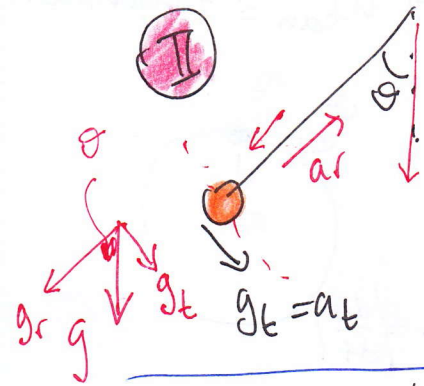


If v is not perpendicular to R
 R changes
 this is asked rarely!



I $\left| \frac{d\vec{v}}{dt} \right| \neq 0$ b/c it's speeding up.
 $a_t > 0$

II $v \neq 0$ $a_r = \frac{v^2}{R}$ ✓
 $a_t = ?$

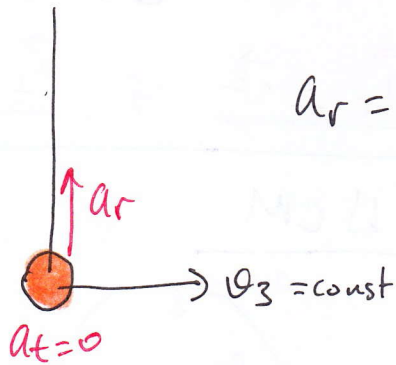


$g_r = g \cos \theta$; $R = \text{const.}$
 string is attached.

$g_t = g \sin \theta$

$a_t = g_t = g \sin \theta = \left| \frac{d\vec{v}}{dt} \right|$

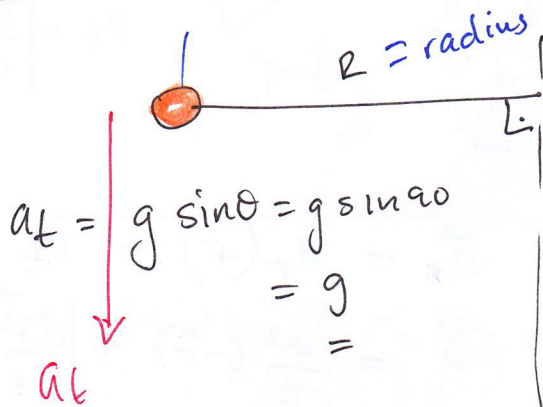
III



$a_r = \frac{v_3^2}{R}$ ✓

$a_t = g \sin \theta = g \sin 0 = 0$

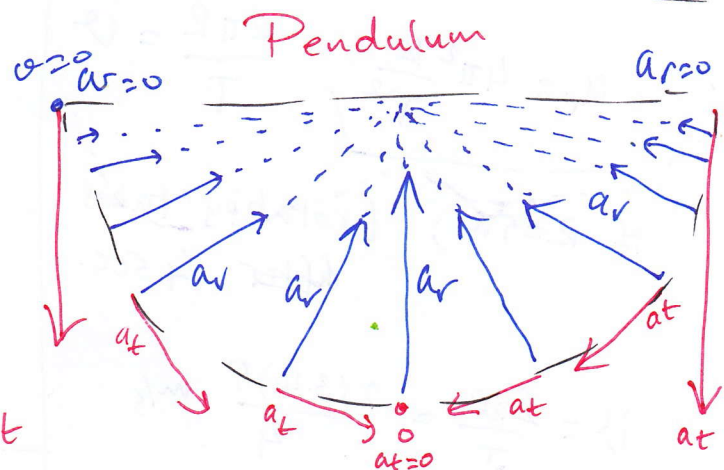
IV



$a_t = g \sin \theta = g \sin 0 = 0$
 $a_r = g$

a

pendulum with no air resistance



$a_t = g \sin \theta$

$a_r = \frac{v^2}{R}$

Relative motion (Bağıl hareket) göreceli

observe/measure motion

what B sees.

what A sees

$\vec{r}_{P/B}$: point P with respect to B

$\vec{r}_{P/A}$: P w.r.t. A

$\vec{r}_{B/A}$: B w.r.t. A

$$\vec{r}_{B/A} + \vec{r}_{P/B} = \vec{r}_{P/A}$$

position

$$\vec{r}_{P/B} + \vec{r}_{B/A} = \vec{r}_{P/A}$$

same!

$$\vec{r}_{P/A} = \vec{r}_{P/B} + \vec{r}_{B/A}$$

$\frac{d}{dt}$

$\frac{d\vec{r}}{dt} = \vec{v}$

$$\frac{P}{B} + \frac{B}{A} = \frac{P}{A}$$

$$-\vec{r}_{B/A} = +\vec{r}_{A/B} \quad \left\{ \begin{array}{l} -B \text{ w.r.t } A \\ \text{equals to} \\ +B \text{ w.r.t. } A \end{array} \right.$$

$$\vec{v}_{P/B} + \vec{v}_{B/A} = \vec{v}_{P/A}$$

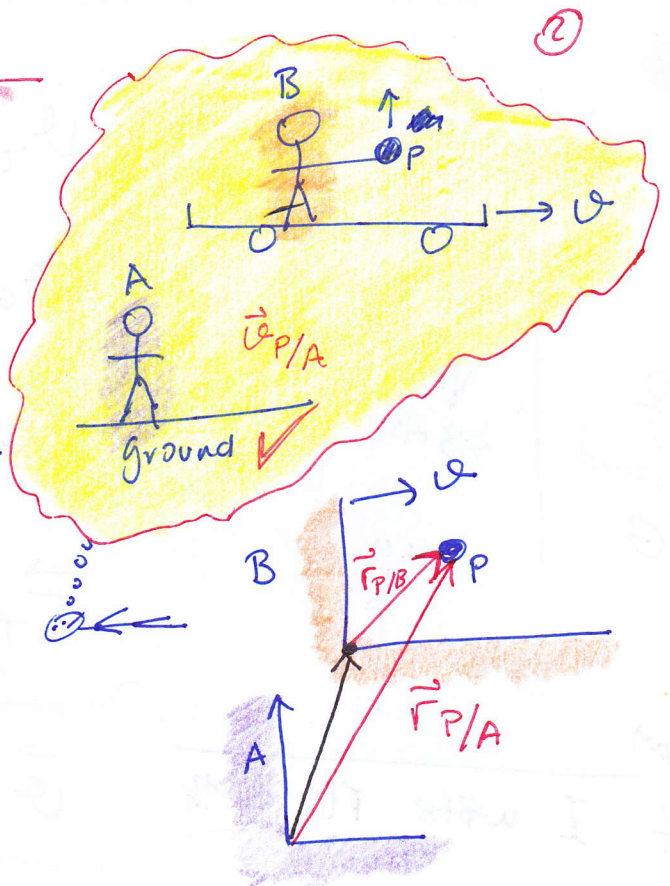
most of the time
 $v_{B/A} = \text{const.}$

$\frac{d}{dt}$

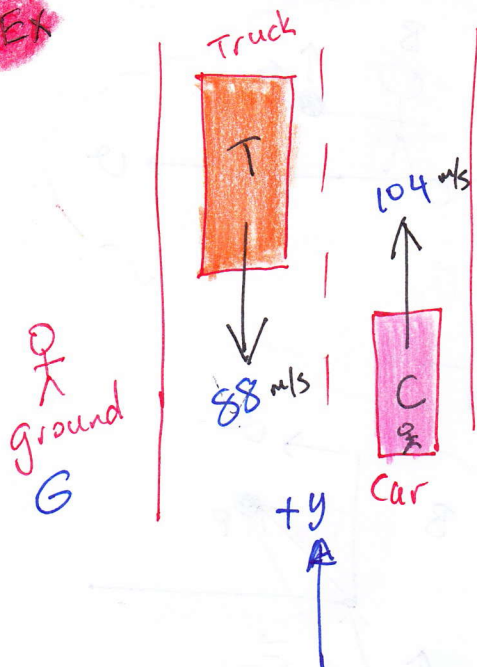
$$\vec{a}_{P/B} + \vec{a}_{B/A} = \vec{a}_{P/A}$$

$$a_{B/A} = 0$$

$$\vec{a}_{P/B} = \vec{a}_{P/A}$$



Ex



$$v_{\text{truck}/G} = 88 \text{ km/hr} \quad (\text{truck driver sees on speedometer})$$

$$v_{\text{car}/G} = 104 \text{ km/hr}$$

velocity of truck w.r.t. car?

$$\vec{r}_{T/G} = \vec{r}_{T/C} + \vec{r}_{C/G}$$

$$\vec{v}_{T/G} = \vec{v}_{T/C} + \vec{v}_{C/G}$$

$$88(-\hat{j}) = \vec{v}_{T/C} + 104(+\hat{j})$$

$$192(-\hat{j}) \text{ m/s} = \vec{v}_{T/C}$$



2nd way
if I wrote it like this

$$\vec{v}_{T/C} = \vec{v}_{T/G} + \vec{v}_{G/C}$$

$$\frac{T}{C} = \frac{T}{G} + \frac{G}{C}$$

$$\vec{v}_{T/C} = \downarrow 88 + \downarrow 104 = \downarrow 192 \text{ m/s}$$

same answer!!

car $v_{\text{car}/\text{ground}}$

ship $v_{\text{ship}/\text{water}}$

$v_{\text{plane}/\text{air}}$
 $v_{\text{plane}/\text{wind}}$

Ex.) A plane's compass (pusula) shows North direction.

Its speed is 240 km/hr.

If there is a wind from West to East with a speed of 100 km/hr. what's the velocity of plane w.r.t. earth?



$v_{\text{bird}/\text{air}}$ air $\approx$ wind

if wind = 0 $\Rightarrow$ air = ground

- speed of car is w.r.t. ground
- speed of ship is w.r.t. water
- speed of plane is w.r.t. air

what their speedometer reads!

$V_{P/W} = 240 \text{ km/hr}$

direction of plane

North

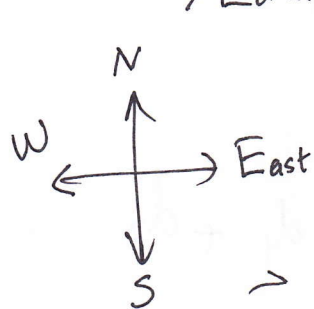
3

compass w.r.t earth

$V_{W/\text{Earth}=\text{ground}} = 100 \text{ km/hr}$

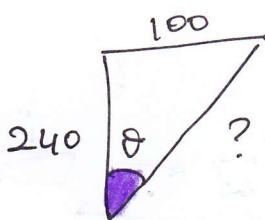
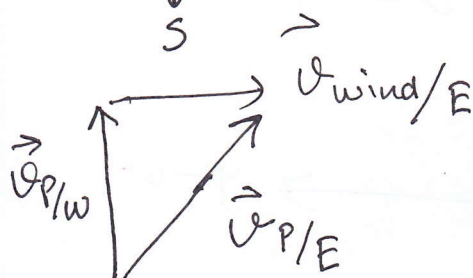
direction of wind

West $\rightarrow$ East



$\vec{V}_{P/E} = \vec{V}_{P/W} + \vec{V}_{W/E}$

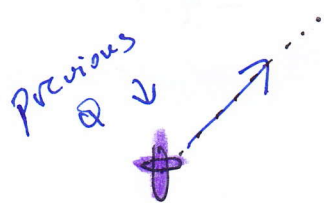
?



$|\vec{V}_{P/E}| = \sqrt{100^2 + 240^2} = 260 \text{ km/hr} \equiv \text{speed}$

direction of $\vec{V}_{P/E} = ?$
 $\tan \theta = \frac{100}{240}$; $\theta = \tan^{-1}\left(\frac{100}{240}\right) = 22.6^\circ \approx 23^\circ$

$\Rightarrow$ same question: $V_{P/W} = 240 \text{ km/hr}$; $V_{W/E} = 100$
 what would be the direction of plane so that it flies towards North?



Burnunu ne kadar ne nerye deym cevirueli ki North (kuzeye) deym uasun?

$V_{P/E} = \sqrt{240^2 - 100^2} = 218 \text{ km/hr}$

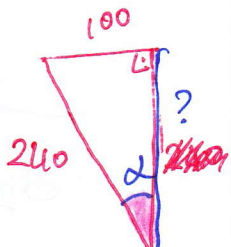
$\alpha \neq \theta$

24.6° 22.6°

$240 = \vec{V}_{P/W}$

$\sin \alpha = \frac{100}{240}$

$\alpha = \sin^{-1}\left(\frac{100}{240}\right) = 24.6^\circ \approx 25^\circ$

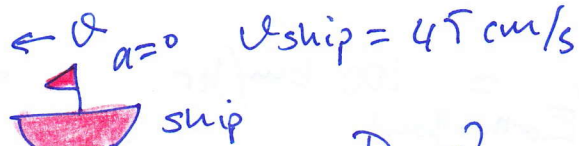
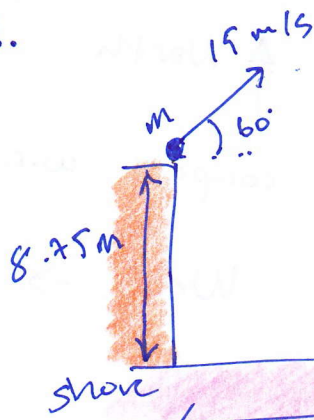


End of chapter 3



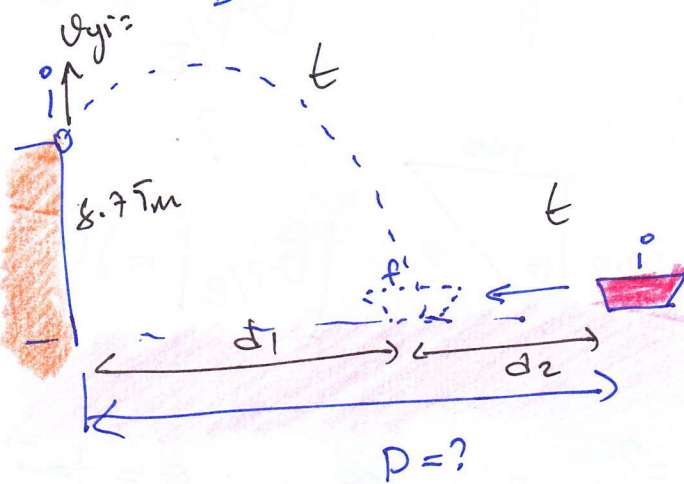
3.56) ...

m to be land on the ship deck



$D = ?$

$$v_{yi} = 15 \sin 60 = 12.99 = 13 \text{ m/s}$$



$$D = d_1 + d_2$$

$$y = 0$$

$$y_f = y_i + v_{yi} t - \frac{1}{2} g t^2$$

$$0 = 8.75 + 13t - 4.9t^2$$

$$t = \frac{-13 \pm \sqrt{13^2 - 4(8.75)(-4.9)}}{-2(-4.9)}$$

$$t = 3.21s \leftarrow \frac{-13 \pm 18.5}{-9.8}$$

$$d_1 = v_x t$$

$$= (15 \cos 60) 3.21 = 24.08 \text{ m}$$

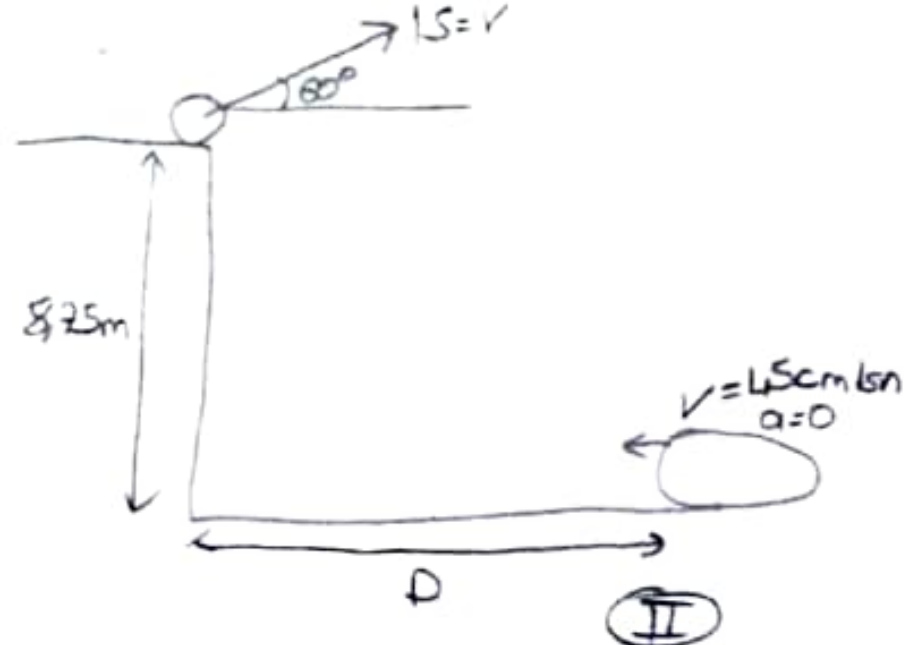
$$d_2 = v_{\text{ship}} t = (45 \text{ cm/s})(3.21 \text{ s}) = 1.44 \text{ m}$$

$$D = d_1 + d_2 = 25.52 \text{ m}$$

Ersin Er

Aydınoğlu'nun aszını grafik ile

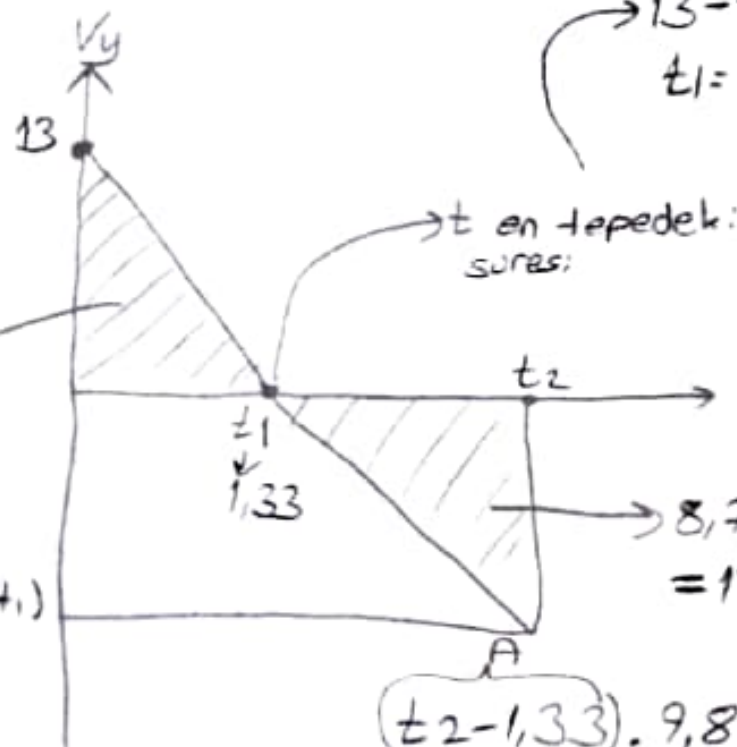




Alın = en tepeye
cı torken oldığı yol

$$\frac{13 \cdot 1,33}{2} = 8,65$$

$$-g(t_2 - t_1)$$



$$13 - 9,8t_1 = 0$$

$$t_1 = 1,33 \text{ sn}$$

$$8,25 + 8,65 = 17,4$$

$$(t_2 - 1,33) \cdot \frac{9,8}{2} \cdot (t_2 - 1,33) = 17,4$$

Kayışın
yolunda aldığı
yol

$$45 \cdot 3,22 = 144,9 \text{ cm}$$

$$1,45 \text{ m} = d_1$$

Cismin yatayda
aldığı yol.

$$V_x \cdot t_2 = 7,5 \cdot 3,22 = 24,15 \text{ m} = d_2$$

$$d_1 + d_2 = 24,15 + 1,45$$

$$25,6 \text{ m}$$

$$A^2 \cdot 4,9 = 17,4$$

$$A^2 = 3,56$$

$$A = 1,89$$

$$t_2 - 1,33 = 1,89$$

$$t_2 = 3,22$$